# MEPBM Games presents

# Middle-earth Play-By-Mail" Third Age, circa 1650



# --- Game Won! ---

```
Final Victory Points: 2550

Victory Conditions :

To acquire 10 additional artifacts (24) of any alignment.√
To see to the termination of Waulfa by any means whatsoever.√
To hold at game end the population center of Elnost at 2208.√
To see to the termination of Urgubal by any means whatsoever.
To see to the termination of Dûran by any means whatsoever.√

Top 3 Positions :

Noldo Elves [ 2550 ] Haradwaith [ 1725 ] Southern Gondor [ 1417 ]

Population Center Victory Points : 500
```

Wealth Victory Points : 500 Army Victory Points : 450 Individual Victory Points : 600 The One Ring was held by Elrond @ 3423

Character Victory Points: 500

Game # : 52
Player # : 10
Turn # : 49
Account : \$ 0.00
Free Turns : 0
Security Code : 7745
Special Service : YES

Internet G052N10 P N 10 NONE NONE NONE

# Noldo Elves (A Free People)

Season : Fall

# RELATIONS WITH OTHER NATIONS

Woodmen Arthedain Southern Gondor Witch-king Cloud Lord Quiet Avenger Dark Lieutenants Dunlendings	: Tolerated : Neutral : Tolerated : Hated : Hated : Disliked : Hated : Tolerated	Northme Cardola Dwarves Dragon Blind S Fire Ki Corsair Rhudaur	an S Lord Sorcerer Ing	: Tolerate : Tolerate : Tolerate : Hated : Disliked : Disliked : Disliked : Hated	ed ed l	Éothraim Northern Gondo Sinda Elves Dog Lord Ice King Long Rider Haradwaith Easterlings	or : : : : :	Tolerated Tolerated Tolerated Disliked Hated Disliked Friendly Neutral
		POPU	LATION	CENTERS				
Aliende	Locatio	n : @ 0912	in Hills	& Rough Cli	lmate is	Mild		
Size : Village	Fortifications	: None	Loyalty :	72 Docks	: None	Hidden ? : No	S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		0	0	0	0	101	29	2000
Current stores	0	0	0	0	0	104	60	_
Anduni	Locatio	n : @ 1517	in Mixed	Forest Clim	mate is M	Iild		
Size : Village	Fortifications	: None	Loyalty :	93 Docks	: None	Hidden ? : No	S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production		0	0	0	353	281	0	0
Current stores	0	0	0	0	756	289	0	
Angsûl	Locatio	n : @ 1905	in Open P	lains Clima	ate is Co	old		
Size : Camp	Fortifications		Loyalty :		: None	Hidden ? : No	S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber I	Mounts	Gold
Expected production	177	0	0	0	297	0	3	0
Current stores	2150	0	0	0	657	0	6	_
Annúminas	Locatio	o • 0 1108	in Hille	& Rough Cli	mato is	Cool		
Size : Village			Loyalty :	_	: None	Hidden ? : No	S	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		216	0	0	755	0	0	1000
Current stores	0	1965	0	0	1624	0	0	_
3	T	0 1407	/:					
Arames Size : Village			In Shore/. Loyalty:	Plains Clim	nate is w : None	Hidden ? : No	Q	ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		0	0	0	928	0	40	0
Current stores	1604	0	0	0	1983	0	82	-
Argond				Plains Clim				
	Fortifications Leather			92 Docks		Hidden ? : No Timber I		
Expected production		DIONZE	o o	0	1361	0	58	0
Current stores	928	0	0	0	2933	0	122	_
Athrad Sarn				Plains Clim				
Size : Major Town	Fortifications			100 Docks		Hidden ? : No		ieged ? : No
Surplus Product Expected production	Leather 90	Bronze 0	Steel 0	Mithril O	Food 130	Timber I O	Mounts 18	Gold 0
Current stores	637	0	0	0	278	0	37	_
	55,	Ü	v	· ·	2,0	J	<i>J</i> ,	
Auenland	Locatio	n : @ 1209	in Hills	& Rough Cli	lmate is	Mild		
Size : Major Town	Fortifications			99 Docks		Hidden ? : No		ieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	Gold
Expected production		64	0	0	0	54	0	1400
Current stores	0	583	0	0	0	56	0	_

Balinda			in Mountai		is Cool			
Size : Village				86 Docks:		Hidden ? :		Sieged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		200	144	0	0	0	0	2000
Current stores	0	1819	586	0	0	0	0	_
Barad Ungol	Location	: @ 3224	in Mountai	ins Climate	is Cool			
Size : Camp	Fortifications :			100 Docks :		Hidden ? :	No	Sieged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production	0	399	252	0	0	0	0	2900
Current stores	0	3100	1025	0	0	0	0	_
Foreign characters	reported in the h	nex : Skar	gnakh.					
D	Ŧ I	0 1106		. D l		7 3		
Bareketta				Rough Cli			No	Ciored 2 . No
Size : Major Town Surplus Product		Bronze	Loyalty:	Mithril	None Food	Hidden ? : Timber	Mounts	Sieged ? : No Gold
Expected production		0	112	0	0	182	Mounts 0	
Current stores	0	0	456	0	0	188	0	1200
carrene beores	· ·	· ·	100	Ü	Ŭ	100	Ů	
Bergfried	Location	: @ 2021	in Mountai	ins Climate	is Cold			
Size : Village	Fortifications :	None	Loyalty :	81 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	38	14	0	0	0	1080
Current stores	0	0	156	309	0	0	0	_
Bree	Location	: @ 1409	in Mixed E	Forest Clim	ate is Mi	lld		
Size : Major Town	Fortifications :	Tower	Loyalty :	91 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	144	43	0	0
Current stores	0	0	0	0	309	44	0	_
Q Q	Ŧ l . l	0 0507	1 . 341 . 3 =			1.1		
Caer Can Size : Village			In Mixed F	Forest Clim	ate is Mi None	Hidden ?:	No	Sieged ? : No
Surplus Product		Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	670	274	0	
Current stores	0	0	0	0	1436	282	0	_
		0 0744						
Calambria				Rough Cli			37.	0'1.0
Size : Village		: None Bronze	Loyalty : Steel	66 DOCKS: Mithril	None	Hidden ? :		Sieged ? : No
Surplus Product Expected production	Leather 130	0	Steel 0	0 MICHEII	Food 0	1 Imper	Mounts 7	Gold 1700
Current stores	920	0	0	0	0	0	15	1700
Carrene Scores	320	O	· ·	0	O	0	13	
Cameth Brin	Location	: @ 2008		Forest Clim		ool		
Size : Village	Fortifications :	None	Loyalty :	37 Docks:	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	374	102	0	
Current stores	0	0	0					_
			U	0	803	105	0	
Caras Celairnen	Location	: @ 0907					U	
Caras Celairnen Size : Village			in Open Pl	lains Clima	te is Coo	ol	_	Sieged ? : No
Caras Celairnen Size : Village Surplus Product			in Open Pl		te is Coo		_	Sieged ? : No Gold
Size : Village	Fortifications : Leather	Tower	in Open Pl	lains Clima 80 Docks:	te is Coo None	ol Hidden ?:	No	Gold
Size : Village Surplus Product	Fortifications : Leather	Tower Bronze	in Open Pl Loyalty : Steel	lains Clima 80 Docks: Mithril	te is Coo None Food	ol Hidden ? : Timber	No Mounts	Gold 0
Size : Village Surplus Product Expected production Current stores	Fortifications : Leather 358 2672	Tower Bronze 0 0	in Open Pl Loyalty: Steel 0	lains Clima 80 Docks: Mithril 0	te is Coo None Food 422 907	Hidden ? : Timber 0	No Mounts 26	Gold 0
Size: Village Surplus Product Expected production Current stores Caras Fornen	Fortifications: Leather 358 2672 Location	Tower Bronze 0 0	in Open Pl Loyalty: Steel 0 0	lains Clima 80 Docks: Mithril 0 0	te is Coo None Food 422 907	Dl Hidden ? : Timber 0 0	No Mounts 26 54	Gold 0 -
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village	Fortifications: Leather 358 2672  Location Fortifications:	Tower Bronze 0 0 1: @ 1006 Tower	in Open Pl Loyalty: Steel 0 0	lains Clima 80 Docks: Mithril 0 0 Rough Clima	None Food 422 907 mate is 0	Hidden ?: Timber 0 0 Hidden ?:	No Mounts 26 54	Gold 0 - Sieged ? : No
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product	Fortifications: Leather 358 2672  Location Fortifications: Leather	Tower Bronze 0 0 1: @ 1006 Tower Bronze	in Open Pl Loyalty: Steel 0 0 in Hills & Loyalty: Steel	Lains Clima 80 Docks: Mithril 0 0 Rough Clima 78 Docks: Mithril	te is Coo None Food 422 907 mate is ( None Food	Hidden ?: Timber 0 0 Cool Hidden ?: Timber	No Mounts 26 54	Gold 0 - Sieged ?: No Gold
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product Expected production	Fortifications: Leather 358 2672  Location Fortifications: Leather	Tower Bronze 0 0 Tower Bronze Donate: @ 1006	in Open Pl Loyalty: Steel 0 0	lains Clima 80 Docks: Mithril 0 0 Rough Clima	te is Coo None Food 422 907 mate is ( None Food 1043	Hidden ?: Timber 0 0 Cool Hidden ?: Timber 90	No Mounts 26 54	Gold 0 - Sieged ?: No Gold
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product	Fortifications: Leather 358 2672  Location Fortifications: Leather 0	Tower Bronze 0 0 1: @ 1006 Tower Bronze	in Open Pl Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0	Lains Clima 80 Docks: Mithril 0 0 Rough Clima 78 Docks: Mithril 0	te is Coo None Food 422 907 mate is ( None Food	Hidden ?: Timber 0 0 Cool Hidden ?: Timber	No Mounts 26 54 No Mounts 0	Gold 0 - Sieged ?: No Gold 1300
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product Expected production	Fortifications: Leather 358 2672  Location Fortifications: Leather 0 0	Tower Bronze 0 0 0 : @ 1006 Tower Bronze 0 0	in Open Pl Loyalty: Steel 0 0 in Hills & Loyalty: Steel 0 0	Lains Clima 80 Docks: Mithril 0 0 Rough Clima 78 Docks: Mithril 0	te is Coo None Food 422 907 mate is ( None Food 1043 2241	Hidden ?: Timber 0 0 Cool Hidden ?: Timber 90 93	No Mounts 26 54 No Mounts 0	Gold 0 - Sieged ?: No Gold 1300
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product Expected production Current stores  Cargash Size: Camp	Fortifications: Leather 358 2672  Location Fortifications: Leather 0 0  Location Fortifications:	Tower Bronze 0 0 0 : @ 1006 Tower Bronze 0 0 : @ 1806 Fort	in Open Pl Loyalty: Steel 0 0 in Hills 6 Loyalty: Steel 0 0 in Open Pl Loyalty:	lains Clima  80 Docks:  Mithril  0 0  Rough Clima  78 Docks:  Mithril  0 0  Lains Clima  91 Docks:	te is Coo None Food 422 907 mate is C None Food 1043 2241 te is Coo None	Hidden ?: Timber 0 0 Cool Hidden ?: Timber 90 93 Dl Hidden ?:	No Mounts 26 54  No Mounts 0 0	Gold 0 - Sieged ?: No Gold 1300 - Sieged ?: No
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product Expected production Current stores  Cargash Size: Camp Surplus Product	Fortifications: Leather 358 2672  Location Fortifications: Leather 0 0  Location Fortifications: Leather	Tower Bronze  0 0 1: @ 1006 Tower Bronze 0 0 1: @ 1806 Fort Bronze	in Open Pl Loyalty: Steel 0 0 in Hills 6 Loyalty: Steel 0 0 in Open Pl Loyalty: Steel	lains Clima  80 Docks:  Mithril  0 0  Rough Clima  78 Docks:  Mithril  0 0  lains Clima  91 Docks:  Mithril	te is Coo None Food 422 907 mate is ( None Food 1043 2241 te is Coo None Food	Hidden ?: Timber 0 0 Cool Hidden ?: Timber 90 93 Col Hidden ?: Timber	No Mounts 26 54  No Mounts 0 0	Gold 0 - Sieged ?: No Gold 1300 - Sieged ?: No Gold
Size: Village Surplus Product Expected production Current stores  Caras Fornen Size: Village Surplus Product Expected production Current stores  Cargash Size: Camp	Fortifications: Leather 358 2672  Location Fortifications: Leather 0 0  Location Fortifications: Leather	Tower Bronze 0 0 0 : @ 1006 Tower Bronze 0 0 : @ 1806 Fort	in Open Pl Loyalty: Steel 0 0 in Hills 6 Loyalty: Steel 0 0 in Open Pl Loyalty:	lains Clima  80 Docks:  Mithril  0 0  Rough Clima  78 Docks:  Mithril  0 0  Lains Clima  91 Docks:	te is Coo None Food 422 907 mate is C None Food 1043 2241 te is Coo None	Hidden ?: Timber 0 0 Cool Hidden ?: Timber 90 93 Dl Hidden ?:	No Mounts 26 54  No Mounts 0 0	Gold 0 - Sieged ?: No Gold 1300 - Sieged ?: No Gold 0

Ceber Fanuin	Locatio	n : 0 2915	in Mixed I	Forest Clim	nate is Mi	ild		
Size : Major Town	Fortifications		Loyalty :			Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	104	112	0	
Current stores	0	0	0	0	224	115	0	_
Culwic	Locatio	n : @ 0707	in Open Pi	lains Clima	te is Mil	Ld		
Size : Town	Fortifications	: Tower	Loyalty :	100 Docks :	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	281 1989	0	0	0	400 857	0	5 10	
Current Stores	1909	U	U	U	037	U	10	_
Dana Car	Locatio	n : @ 0607	in Mounta:	ins Climate	is Cool			
Size : Village	Fortifications		Loyalty :			Hidden ? :		Sieged ? : No
Surplus Product	Leather 0	Bronze 0	Steel 128	Mithril 16	Food 0	Timber 0	Mounts 0	
Expected production Current stores	0	0	520	272	0	0	0	
Dea Valantis			in Hills 8	=	mate is N			
Size : Village	Fortifications	: None Bronze	Loyalty : Steel	83 Docks :		Hidden ? :		Sieged ? : No
Surplus Product Expected production	Leather 0	Bronze 0	Steel	MICHEII	Food 0	11mber 266	Mounts 7	
Current stores	0	0	0	0	0	274	15	
Deluvia			in Mixed I		nate is Mi : None		No	Cincad 2 . No
Size : Village Surplus Product	Fortifications Leather	Bronze	Loyalty : Steel	Mithril	Food	Hidden ? :	Mounts	Sieged ? : No Gold
Expected production		0	88	0	338	137	0	
Current stores	0	0	360	0	729	141	0	-
Di-Irsia	Logatio	0 2125	in Shore/I	Dlaine Clim	nate is Wa	a acm		
Size : Village	Fortifications			73 Docks		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		0	0	0	992	0	16	
Current stores	728	0	0	0	2127	0	33	_
Dol Arboria	Locatio	n : @ 2418	in Mixed I	Forest Clim	ate is Mi	ild		
Size : Village	Fortifications	: None	Loyalty :	81 Docks :	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	0	0	0	0	439 943	238 245	0	
Current Stores	O	O	O	Ü	743	245	0	
Dolor Doloris	Locatio	n : @ 0813	in Mounta:		is Cool			
Size : Village	Fortifications		Loyalty :		: None	Hidden ?:		Sieged ? : No
Surplus Product Expected production	Leather 0	Bronze 0	Steel 104	Mithril 24	Food 0	Timber 0	Mounts 0	
Current stores	0	0	423	410	0	0	0	
Dunharrow (Capital Size : City	) Locatio: Fortifications		in Mounta:			Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production	0	0	2.4	1	0	0	0	
Current stores	24490	0	3594	24	97090	100	6995	-
A small army bearing	g the banner of	the Noldo	Elves unde	r Captain Mas	sala is h	ere.		
Dwarf Gate	Locatio	n : @ 2409	in Mounta:	ins Climate	is Cold			
Size : Camp	Fortifications	: Tower	Loyalty :	24 Docks :	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	0	216 2609	174 716	0	0	0	0	
OUTTOIL DEOLES	V	2007	710	O	J	U	0	
Eithel Thurin	Locatio	n : @ 2630	in Hills 8	& Rough Cli	mate is V	Varm		
Size : Camp	Fortifications			83 Docks :		Hidden ?:		Sieged ? : No
Surplus Product Expected production	Leather 0	Bronze 400	Steel 0	Mithril O	Food 0	Timber 520	Mounts 0	
= =	0	3388	0	0	0	536	0	
Current stores								

Eldanar	Togation	. 0 1007	in Open Dl	ning Clima	to to Con	. 1		
Size : Camp	Fortifications :		Loyalty:	ains Clima 76 Docks		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production	360	0	0	0	904	0	40	0
Current stores	2685	0	0	0	1943	0	83	_
Elnost	Togation		in Hilla c	Danah Cl	imata ia (	2001		
Size : Camp	Fortifications:		Loyalty:	Rough Cli		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		0	0	0	464	128	0	
Current stores	0	0	0	0	998	131	0	-
Ti cationi ca	Ŧ l . l	0 0010	1 . 11111	D1 G1		a' 3 .1		
Elostirion Size : Major Town	Fortifications:		Loyalty:	Rough Cli	: None	Hidden ? :	VEC	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		0	0	0	0	0	32	
Current stores	510	0	0	0	0	0	67	-
Hannas Davinia	T +	. 0 1010	:- 0 D1	-i Gli		- 1		
Fennas Drúnin Size : Major Town	Location Fortifications :		in Open Pl Loyalty:		ate is Cod : None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		0	0	0	106	0	19	
Current stores	1362	0	0	0	228	0	39	-
Fitghard	Logation	. 0 /121	in Mountai	na Climata	e is Cool			
Size : Major Town	Fortifications :		Loyalty:		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		60	20	0	0	0	0	
Current stores	0	480	130	0	0	0	0	-
Fleak	Location	• @ 1507	in Hille s	Rough Cli	imato is (	2001		
Size : Camp	Fortifications :		Loyalty:	=	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production	224	180	0	0	0	0	0	1400
Current stores	1671	1637	0	0	0	0	0	-
Forlond	Location	• @ 0408	in Shore/P	lains Clir	nate is Mi	ild		
Size : Major Town	Fortifications :			100 Docks			No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production	166	0	0	0	238	0	22	0
Current stores	1175	0	0	0	511	0	46	-
Fornost Erain	Location	: @ 1407	in Hills &	Rough Cli	imate is (	Cool		
Size : City	Fortifications :			100 Docks		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	0	85	2	
Current stores	0	0	0	0	0	87	5	-
Freawul	Location	: @ 1922	in Mountai	ns Climate	e is Cold			
Size : Major Town	Fortifications :	None	Loyalty :	80 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		72	0	7	0	0	0	
Current stores	1	826	0	168	0	0	0	-
Galenros	Location	: @ 0808	in Shore/P	lains Clir	nate is Mi	ild		
Size : Village	Fortifications :			87 Docks		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	274	0	7	
Current stores	1939	0	0	0	587	0	15	-
Harnalda	Location	: @ 2010	in Open Pl	ains Clima	ate is Coo	ol		
Size : Camp	Fortifications :		Loyalty :		: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	432	0	64	
Current stores	2507	0	0	0	929	0	133	_

High Road Size : Major Town	Locatio Fortifications	n : @ 1609 : Castle		& Rough Cli	mate is M : None	Mild Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	_	Gold	
Expected production		0	44	0	320	0	0		0	
Current stores	609	0	179	0	687	0	0		_	
Hodrond	Locatio	n : @ 3925	in Shore/	Plains Clim	ate is Ho	ot				
Size : Camp	Fortifications	: None	Loyalty	: 23 Docks :	: None	Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	192 1308	0	0	0	344 536	0	32 142		0	
current stores	1300	U	U	O	550	0	142			
Iasanda	Locatio	n : @ 1323		Forest Clim		.ld				
Size : Village	Fortifications	: None	Loyalty	: 88 Docks :	: None	Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	202 1634	0	0	0	360 777	79 81	0		0	
Cullenc Scoles	1034	O	O	O	, , , ,	01	O			
Imladris	Locatio	n : @ 2209	in Hills	& Rough Cli	mate is W	<i>l</i> arm				
Size : City		: Castle	Loyalty	: 90 Docks :	: None	Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	0 4021	0	0 1988	0	0	78 336	20		2100	
Foreign characters				U	U	336	U		_	
An army bearing the	_			ro Targon is h	ere.					
Lanthir Lamath		n : @ 0508	in Mixed	Forest Clim	ate is Mi	ld				
Size : Village				: 100 Docks :		Hidden ? :		Sieged		
Surplus Product	Leather 0	Bronze	Steel	Mithril O	Food	Timber	Mounts 0		Gold 0	
Expected production Current stores	0	232 2115	0	0	1246 2672	101 104	0		_	
Carrene Scores	O	2113	O	O	2012	104	O			
Lesra	Locatio	n : @ 4122	in Open P	lains Clima	te is Hot					
-	Fortifications		Loyalty		: None	Hidden ? :		Sieged		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	224 1477	0	0	0	792 1846	0	32 32		0	
cullent Stoles	14//	O	O	O	1040	0	52			
Lindoln	Locatio	n : @ 4212	in Mixed	Forest Clim	ate is Co	ool				
-	Fortifications		Loyalty		: None	Hidden ? :		Sieged		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	0	0	70 284	0	624 1341	120 124	0		0	
Cullenc Scoles	0	O	204	O	1341	124	O			
Lond Daer Enedh	Locatio	n : @ 1319	in Shore/	Plains Clim	ate is Mi	.ld				
Size : Village	Fortifications			: 83 Docks :		Hidden ? :		Sieged		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	108 764	0	0	0	655 1405	0	36 75		0	
Current Stores	704	0	O	O	1403	0	75			
Lâgari Orath	Locatio	n : @ 4425	in Open P	lains Clima	te is Hot					
Size : Town	Fortifications			: 21 Docks :	: None	Hidden ? :		Sieged		
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production Current stores	278 2875	0	0	0	442 209	0	14 90		0	
Current Stores	2075	0	U	O	209	0	90			
Malborn High	Locatio	n : @ 1406	in Hills	& Rough Cli	mate is C	Cool				
Size : Camp	Fortifications	: Tower	Loyalty	: 86 Docks :	: None	Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production	144 1074	0	0	0	0	432 445	0		1600	
Current stores	10/4	U	U	U	U	440	U		_	
Minas Ithil	Locatio	n : @ 3124	in Mounta	ins Climate	is Cool					
Size : Major Town	Fortifications	: Tower		: 100 Docks :	: None	Hidden ? :	No	Sieged	?:	No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold	
Expected production		116	0	16	0	0	0		1700	
Current stores	0	1047	0	112	0	0	0		-	

Foreign characters reported in the hex : Davos - Fillipae - Ufgamog.

An army bearing the banner of Southern Gondor under General Y'beth is here.

				_ ,				
Mithlond-East				Rough Cl.			No	Ciored 2 . No
Size : Town Surplus Product	Fortifications :	Bronze	Steel	100 Docks Mithril	Food		Mounts	Sieged ? : No Gold
Expected production		0	0	0	0	265	0	
Current stores	956	0	0	0	0	273	0	
Mithlond-West				Plains Cli				
Size : City	Fortifications			100 Docks				Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril O	Food	Timber	Mounts	
Expected production Current stores	91 644	0	0	0	237 508	0	24 50	
carrenc scores	011	· ·	O	O	300	Ü	30	
Nothva Rhaglaw	Location	: @ 1908	in Mixed E	orest Cli	mate is C	ool		
Size : Village	Fortifications	: None	Loyalty :	91 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	
Expected production		0	0	0	717	282	0	-
Current stores	0	0	0	0	1540	291	0	_
Olbamarl	Location	3329	in Mountai	ins Climate	e is Cool			
Size : City	Fortifications			89 Docks			No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production	0	48	58	0	0	0	0	1400
Current stores	0	596	236	0	0	0	0	-
		0 1007				a 1		
Ostwacht Size : Village				Rough Cl. 74 Docks			No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production		0	0	0	0	0	26	
Current stores	477	0	0	0	0	0	54	-
Penmorva				Rough Cl				
Size : Major Town				100 Docks				Sieged ? : No
Surplus Product Expected production	Leather 0	Bronze 0	Steel 116	Mithril O	Food 0	Timber 0	Mounts 6	
Current stores	0	0	472	0	0	0	12	
Rendûl	Location	: @ 2225	in Shore/E	Plains Cli	mate is W			
Size : Major Town				51 Docks				Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	184 1191	0	0	0	776 1657	0	12 24	
Current Stores	1191	U	O	O	1007	0	24	
Salemar	Location	: @ 2025	in Shore/E	Plains Cli	mate is W	arm		
Size : Village	Fortifications	: None	Loyalty :	78 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	0	0	936	0	16	
Current stores	1761	0	0	0	2000	0	33	_
Schatz	Location	: @ 3404	in Open Pl	lains Clim	ate is Po	lar		
Size : Town	Fortifications :		_	89 Docks			No	Sieged ? : No
Surplus Product	Fortifications : Leather		_				No Mounts	=
Surplus Product Expected production	Leather 11	: Fort Bronze 0	Loyalty: Steel 0	89 Docks Mithril 0	: None Food 55	Hidden ?: Timber 0	Mounts 3	Gold 0
Surplus Product	Leather	: Fort Bronze	Loyalty : Steel	89 Docks Mithril	: None Food	Hidden ? : Timber	Mounts	Gold 0
Surplus Product Expected production Current stores	Leather 11 93	: Fort Bronze 0 0	Loyalty: Steel 0 0	89 Docks Mithril 0 0	: None Food 55 131	Hidden ?: Timber 0 0	Mounts 3	Gold 0
Surplus Product Expected production Current stores Sudúri	Leather 11 93 Location	Fort Bronze 0 0	Loyalty: Steel 0 0 in Shore/E	89 Docks Mithril 0 0	: None Food 55 131 mate is M	Hidden ?: Timber 0 0	Mounts 3 6	Gold 0 -
Surplus Product Expected production Current stores	Leather 11 93	Fort Bronze 0 0	Loyalty: Steel 0 0 in Shore/E	89 Docks Mithril 0 0	: None Food 55 131 mate is M	Hidden ?: Timber 0 0	Mounts 3 6	Gold 0 - Sieged ?: No
Surplus Product Expected production Current stores  Sudúri Size: Town	Leather 11 93  Location Fortifications Leather	Fort Bronze 0 0 1: @ 1219 Fort	Loyalty: Steel 0 0 in Shore/F	89 Docks Mithril 0 0 0 Plains Clin 48 Docks	: None Food 55 131 mate is M : Harbor	Hidden ?: Timber 0 0 ild Hidden ?:	Mounts 3 6 No	Gold 0 - Sieged ?: No Gold
Surplus Product Expected production Current stores  Sudúri Size: Town Surplus Product	Leather 11 93  Location Fortifications Leather	Fort Bronze 0 0 1: @ 1219 Fort Bronze	Loyalty: Steel 0 0 in Shore/H Loyalty: Steel	89 Docks Mithril 0 0 0 Plains Clin 48 Docks Mithril	: None Food 55 131 mate is M : Harbor Food	Hidden ?: Timber 0 0 ild Hidden ?: Timber	Mounts 3 6 No Mounts	Gold 0 - Sieged ?: No Gold 0
Surplus Product Expected production Current stores  Sudúri Size : Town Surplus Product Expected production Current stores	Leather 11 93  Location Fortifications Leather 162 1147	Fort Bronze 0 0 1: @ 1219 Fort Bronze 0 0	Loyalty: Steel 0 0 in Shore/F Loyalty: Steel 0 0	89 Docks Mithril 0 0 Plains Clin 48 Docks Mithril 0 0	: None Food 55 131 mate is M : Harbor Food 238 511	Hidden ?:  Timber 0 0 ild Hidden ?:  Timber 0 0	Mounts 3 6 No Mounts 22	Gold 0 - Sieged ?: No Gold 0
Surplus Product Expected production Current stores  Sudúri Size: Town Surplus Product Expected production Current stores  Tarmabar	Leather 11 93  Location Fortifications Leather 162 1147  Location	Fort Bronze 0 0 1: @ 1219 Fort Bronze 0 0 1: @ 1109	Loyalty: Steel 0 0 in Shore/F Loyalty: Steel 0 0 in Hills 8	89 Docks Mithril 0 0 Plains Clin 48 Docks Mithril 0 0 Rough Cl	: None Food 55 131 mate is M : Harbor Food 238 511 imate is	Hidden ?:  Timber 0 0 ild Hidden ?: Timber 0 0	Mounts 3 6 No Mounts 22 46	Gold 0 - Sieged ?: No Gold 0 -
Surplus Product Expected production Current stores  Sudúri Size: Town Surplus Product Expected production Current stores  Tarmabar Size: Town	Leather 11 93  Location Fortifications Leather 162 1147  Location Fortifications	Fort Bronze 0 0 1: @ 1219 Fort Bronze 0 0 1: @ 1109 Tower	Loyalty: Steel 0 0 in Shore/H Loyalty: Steel 0 0 in Hills & Loyalty:	89 Docks Mithril 0 0 Plains Clin 48 Docks Mithril 0 0 Rough Cl. 98 Docks	: None Food 55 131 mate is M : Harbor Food 238 511 imate is : None	Hidden ?:  Timber 0 0 ild Hidden ?: Timber 0 0	Mounts 3 6 No Mounts 22 46	Gold 0 - Sieged ?: No Gold 0 - Sieged ?: No
Surplus Product Expected production Current stores  Sudúri Size: Town Surplus Product Expected production Current stores  Tarmabar Size: Town Surplus Product	Leather  11 93  Location Fortifications Leather 162 1147  Location Fortifications Leather	Fort Bronze 0 0 1: @ 1219 Fort Bronze 0 0 1: @ 1109	Loyalty: Steel 0 0 in Shore/F Loyalty: Steel 0 0 in Hills 8	89 Docks Mithril 0 0 Plains Clin 48 Docks Mithril 0 0 Rough Cl	: None Food 55 131 mate is M : Harbor Food 238 511 imate is	Hidden ?:  Timber 0 0 ild Hidden ?: Timber 0 0	Mounts 3 6 No Mounts 22 46	Gold 0 - Sieged ?: No Gold 0 - Sieged ?: No Gold
Surplus Product Expected production Current stores  Sudúri Size: Town Surplus Product Expected production Current stores  Tarmabar Size: Town	Leather  11 93  Location Fortifications Leather 162 1147  Location Fortifications Leather	Fort Bronze 0 0 1: @ 1219 Fort Bronze 0 0 1: @ 1109 Tower Bronze	Loyalty: Steel 0 0 in Shore/F Loyalty: Steel 0 0 in Hills 8 Loyalty: Steel	89 Docks Mithril 0 0 Plains Clin 48 Docks Mithril 0 0 Rough Cl. 98 Docks Mithril	: None Food 55 131 mate is M : Harbor Food 238 511 imate is : None Food	Hidden ?:  Timber  0 0 ild  Hidden ?:  Timber  0 0  Mild  Hidden ?:  Timber	Mounts 3 6 No Mounts 22 46 No Mounts	Gold 0 - Sieged ?: No Gold 0 - Sieged ?: No Gold 2300

Tharbad	Locatio	n : @ 1614	in Shore/	Plains Cli	mate is M	ild		
Size : Major Town	Fortifications	: Fort	Loyalty	: 91 Docks	: Harbor	Hidden ? : No	Sied	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	162	0	0	0	220	0	18	0
Current stores	1147	0	0	0	471	0	37	-
Thuin Boid	Locatio	n : @ 2009	in Mixed	Forest Cli	mate is C	ool		
Size : Camp	Fortifications	: Tower	Loyalty	: 92 Docks	: None	Hidden ? : No	Sied	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	384	224	0	2400
Current stores	0	0	0	0	826	231	0	-
Foreign characters	reported in the	hex : Gala	driel.					
Tirthon				Forest Cli				
Size : Village	Fortifications	: Tower	Loyalty	: 90 Docks	: None	Hidden ? : No	Sied	ged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	646	314	0	0
Current stores	0	0	0	0	1388	324	0	-
	Locatio		-					
Size : Camp						Hidden ? : No		ged ? : No
÷	Leather			Mithril			Mounts	Gold
Expected production			0	0	720	0	24	0
Current stores	1200	0	0	0	1518	0	49	_
Tyrn Gorthad	Locatio	n : @ 1410	in Hills	& Rough Cl	imate is 1	Mild		
Size : Village	Fortifications	: Tower	Loyalty	: 87 Docks	: None	Hidden ? : No	Sie	ged ? : No
=	Leather		Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	232	112	0	0	0	0	1800
Current stores	0	2109	456	0	0	0	0	_
		<b>ARMT</b>	EC VID	NAVIES				

# ARMIES AND NAVIES

Army Commander : Captain Masala	Location : @	2321 in Moun	ntains Climate	is Cold	
Army morale : 24 Warships :	0 Transports	: 0 (4)	Travel mode	: Normal	
Troops		Training	Weapon Armor	# Troops	Troop Type
Mixed Elven horseriders w/broa	dswords	25	60 60	600	Heavy Cavalry
Baggage Train Leather	Bronze	Steel	Mithril		
Weapons -	0	0	0		
Armor 0	0	0	0		
Food 1102 Low	Supplies !!				
War machines 0					
The City/Citadel of Dunharrow fl	ying the flag of	the Noldo E	Clves is here.		

The City/Castle of Imladris flying the flag of the Noldo Elves is here.

Army Commander : Captain Ulbar Location : @ 4327 in Open Plains Climate is Hot Army morale: 35 Warships: 0 Transports: 0 (9) Travel mode: Normal Training Weapon Armor # Troops Troop Type Troops Mixed Elven horseriders w/broadswords 35 60 60 1211 Heavy Cavalry Mithril Baggage Train Leather Bronze Steel 0 0 0 Weapons -0 0 0 Armor 0 0 Out of Food !! Food War machines

The City of Korondë flying the flag of the Blind Sorcerer is here.

An army bearing the banner of the Blind Sorcerer under Lord Marshal Salamder is here.

Army Commander : Hero Widfara Location : @ 4022 in Open Plains Climate is Hot Army morale: 23 Warships: 0 Transports: 0 (12) Travel mode: Normal Troops

Training Weapon Armor # Troops Training Weapon Armor # Troops Troop Type 26 60 60 1655 Heavy Cavalry Steel Mithril Mixed Elven horseriders w/broadswords Mithril Baggage Train Leather Bronze ..2e 0 0 -Weapons Armor 0 0 0 11615 0 War machines

The Village of Esgalduin flying the flag of the Haradwaith is here.

#### COMPANY COMMANDERS :

Commander Gildor Location: @ 3423 Traveling with him are: Hardor.

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	45092	48744	8809	1642	245914	17555	4511
Purchase at market price/unit	8	8	29	168	3	17	53
Sell to market price/unit	5	5	18	103	2	10	33

# **MISCELLANEOUS**

Maintenance Costs expected nex	t turn	are:	Totals for Nation:	Stores	Production
Armies/Navies : 3	4896		Leather	71420	5783
Pop Centers : 23	8500		Bronze	22274	2435
Characters : 3	6240		Steel	12313	1664
			Mithril	1295	78
Total : 9	9636		Food	142474	21512
			Timber	4999	4508
Current Tax rate	:	19%	Mounts	8707	795
Revenue expected next t	turn :	103650 (+4014)			
Current Gold reserve	:	260674			

# Ships have been left anchored at the following locations:

20 warships at hex 0708 10 transports at hex 0708

# You have the following double agents:

#### Baxter of the Dunlendings @ 3423

Double agent Baxter reports he was ordered to assassinate a character. Lord Varys was assassinated.

#### Daonghlas of the Dunlendings @ 3108

Double agent Daonghlas reports lack of Food may have affected army movement.

Double agent Daonghlas reports lack of Food restricted the army morale.

Double agent Daonghlas reports he was ordered to create a camp. He was not able to create the camp because there was insufficient populace.

Double agent Daonghlas reports he was ordered to force march the army. He accepted the forced march orders. Morale was reduced.

#### Goldwine Frec of the Long Rider @ 4215

Double agent Goldwine Frec reports he was ordered to remove the harbor. The harbor was removed at Tol

Double agent Goldwine Frec reports he was ordered to transport by the caravans. 20000 Gold (+10%) transported from Tol Burûth.

Double agent Goldwine Frec reports he had a special encounter.

#### Jenna of the Éothraim @ 3423

Double agent Jenna reports she was ordered to scout for any characters. A scout for characters was attempted. Found: Amroth. Ejenna. Shabla. Hannae. Issaria. Ioanna. Dervorin. Grakus. Portia. Plautius. Urthel . Nothing else was reported at this time.

#### Lugronk of the Long Rider @ 3921

Double agent Lugronk reports he was ordered to refuse all personal challenges.

Double agent Lugronk reports he was ordered to kidnap a character. Marhwini was kidnaped.

Double agent Lugronk reports he moved with the company to 3921.

#### Tall Boy of the Dwarves @ 3423

Double agent Tall Boy reports he was ordered to assassinate a character. Drago was assassinated.

#### You have the following hostages:

Paddro of Rhudaur is held by Elladan at 3423 - No Gold ransom demanded at this time. Cykur of the Witch-king is held by Gildor at 3423 - No Gold ransom demanded at this time. Ulwith of the Dragon Lord is held by Gildor at 3423 - No Gold ransom demanded at this time. Martin of the Dunlendings is held by Machiko at 3423 - No Gold ransom demanded at this time. Morgan of the Dunlendings is held by Machiko at 3423 - No Gold ransom demanded at this time. Ezraka of the Witch-king is held by Ocampo at 3423 - No Gold ransom demanded at this time.

### You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Ring of Iron Magic	Ring	3	Yes	Evil	Increases Mage Rank by 30.
Ring of Barahir	Ring	5	Yes	Good	Increases Command Rank by 30.
Lorglîn	Ring	8	Yes	None	Increases Mage Rank by 20.
Vilya	Ring	11	Yes	None	Increases Mage Rank by 50.
The One Ring	Ring	14	No	Evil	Will end game if brought to hex 3423!
Tinculin	Harp	15	Yes	None	Increases Mage Rank by 45.
Horn of Fear	Horn	17	No	None	COMBAT - Increases damage by 500 points.
Mallorn Staff	Staff	26	Yes	None	Increases Mage Rank by 25.
Orb of Dark Seeing	Orb	34	Yes	Evil	Increases Mage Rank by 20.
Miramarth	Jewel	39	Yes	Evil	Increases Agent Rank by 15.
Collar of Might	Collar	42	Yes	None	Increases Mage Rank by 35.
Cloak of the Heavens	Cloak	43	Yes	None	Increases Agent Rank by 15.
Cloak of the Abyss	Cloak	45	Yes	None	Increases Stealth Rank by 40.
Belt of Durin	Belt	47	Yes	None	Increases Command Rank by 20.
Thôlogaer Ciryatano	Helm	48	Yes	None	Increases Mage Rank by 30.
Morgul Plate	Armor	52	Yes	Evil	Increases Command Rank by 10.
Durin's Armor/Shield	Armor	60	Yes	None	Increases Command Rank by 20.
Dragon Helm/Armor	Armor	62	Yes	Evil	Increases Mage Rank by 30.
Ulûkai	Jewel	67	Yes	Evil	Increases Command Rank by 25.
Thrakurghash	Scimitar	68	No	Evil	COMBAT - Increases damage by 500 points.
Nallagurth	Mace	86	No	Evil	COMBAT - Increases damage by 750 points.
Helkaluin	Sword	90	No	Good	COMBAT - Increases damage by 1250 points.
Culok	Bow	105	No	None	COMBAT - Increases damage by 500 points.
Believer's Bane	Bow	111	No	None	COMBAT - Increases damage by 500 points.
Ring of Bleeding	Ring	154	Yes	Evil	Increases Mage Rank by 35.
Pectoral	Amulet	157	Yes	None	Increases Emissary Rank by 30.
Ancaruin	Sword	168	No	Good	COMBAT - Increases damage by 2250 points.

Belthronding	Bow 174	No	Good	COMBAT - Increases damage by 2250 points.
E Mere Vardo	Tome 188	Yes	Good	Increases Mage Rank by 10.
Staff of the Wanderer	Staff 190	Yes	Good	Increases Mage Rank by 20.

#### You have hidden the following additional artifacts:

None

#### NATION MESSAGES

The loyalty was influenced from the efforts or presence of Galadriel at Thuin Boid. The loyalty was influenced from the efforts or presence of Shelob at Olbamarl. The loyalty was influenced/reduced at Carvarad.

The loyalty was influenced/reduced at Carvarad.

Carvarad is no longer under our control.

The loyalty was influenced/reduced at Fennas Drúnin.

The loyalty was influenced/reduced at Fennas Drúnin.

The loyalty was influenced/reduced at Fennas Drúnin.

There are rumors of an assassination attempt involving Tall Boy and Drago.

There are rumors of an assassination attempt involving Sarah and Borondir.

There are rumors of a kidnap attempt involving Lugronk and Marhwini.

### **ENCOUNTER MESSAGES**

None

#### COMBAT MESSAGES

#### Battle at 4425

In the Hot climate of the Open Plains of 4425, a conflict took place in the early hours of the evening under an overcast sky.

At the head of a rebellious army rode **Commander Ulbar** of the nation of the Noldo Elves. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
1355 Mixed Elven horseriders w/broadswords	steel	steel	ragged ranks

The Major Town of Lâgari Orath flying the flag of the Long Rider is situated in the Open Plains here.

After the battle.... Ulbar's forces found no enemy armies to fight.

The battle for Lâgari Orath was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Ulbar's army survived the attack on the Major Town, but suffered minor losses. Ulbar appeared to have survived. The Major Town has been reduced to a Town. The Town has been under siege/attack this turn. The Town now flies the flag of the Noldo Elves.

# SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £ 10.00

#### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

# ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Arassuil	325	NatSell	fo 90
Arassuil	520	InfYour	
Círdan	930	ScoChar	
Círdan	810	MovChar	3423
Duinhir	215	RfsPers	
Duinhir	810	MovChar	3423
Elladan	810	MovChar	3423
Elladan	930	ScoChar	
Elrond	990		
Elrond	990		
Gildor	215	RfsPers	
Gildor	610	GrdChar	elron
Gimforn	785	JnArmy	targo
Gimforn	925	Recon	
Hannae	500	Double	baxte
Hannae	215	RfsPers	
Hardor	215	RfsPers	
Hardor	610	GrdChar	elron
Ioanna	215	RfsPers	
Ioanna	500	Double	jenna
Issaria	215	RfsPers	
Issaria	500	Double	tall
Machiko	215	RfsPers	
Machiko	610	GrdChar	elron
Masala	400	HvCvlry	500 st st
Masala	325	NatSell	fo 90
Mea Satina	525	InfOthr	
Mea Satina	810	MovChar	3322
Mustari	525	InfOthr	
Mustari	810	MovChar	3322
Ocampo	215	RfsPers	
Ocampo	610	GrdChar	elron
Targon	400	HvCvlry	500 st st
Targon	440	MakWrMa	66
Ulbar	255	CptrPop	ch
Ulbar	860	ForcMar	sw sw sw se sw se ^ ^ ^ ^ ^ ^ ^ no
Valandil	520	InfYour	
Valandil	810	MovChar	3224
Widfara	860	ForcMar	se se se sw sw w w ^ ^ ^ ^ ^ ^ no
Widfara	925	Recon	
Yenessei	215	RfsPers	
Yenessei	610	GrdChar	elron

Arassuil



Ranks : Command 0 Agent 0 Emissary 58 Mage 0

Health 100 Stealth 0 Challenge 29

: None

Artifacts

Spells (+0) : None

Arassuil was located in the Mountains at 2321.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 25360 Food were sold for 50720 Gold.

He was ordered to influence the population center loyalty. The loyalty was influenced/improved at Dunharrow.

He is currently in the Mountains at 2321. The City/Citadel of Dunharrow flying the flag of the Noldo Elves is here.

rdan



: Command 44 Ranks Agent 70 Emissary 65 Mage 61 (136)

Health 100 Stealth 25 Challenge 193

: #8 Lorglîn #26 Mallorn Staff #90 Helkaluin√ #188 E Mere Vardo Artifacts

#190 Staff of the Wanderer

Spells(+75): #4 Major Heal(75) #102 Barriers(88) #108 Blessings(54)

#310 Major Return(59) #408 Perceive Nation...(88) #412 Research Artifact(70)

#418 Locate Artifact(70) #428 Locate Artifact...(87) #502 Weakness(77)

#504 Sickness(65) #506 Curses(60)

Círdan was located in the Desert Wastes at 3324.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Amroth. Ejenna. Shabla. Shortsarse. Dervorin. Grakus. Portia. Balkhmog - Dark Servant Male. Baxter. Sarah. Undine. Plautius. Nearseeker. Tyrion. Jenna. Aerandir. Wauthal. Dorian. Hagrid. Gamling. Herubrand. Finch. Urthel. Baragund. Bubblicious. Brytta. Dírhael. One or more reports may be incorrect. Nothing else was reported at this time.

He is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Duinhir



Ranks Emissary 0 : Command 30 Agent 0 Mage 0

Health 100 Stealth 40 Challenge 30

Artifacts

Spells (+0): None

Duinhir was located in the Open Plains at 3920.

He was ordered to refuse all personal challenges.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Elladan



Agent 77 Ranks : Command 67 (137) Emissary 0 Mage 28

Health 100 Stealth 25 Challenge 203

: #5 Ring of Barahir #47 Belt of Durin #60 Durin's Armor/Shield

#174 Belthronding√

Spells (+0): #108 Blessings(50) #308 Capital Return(54)

Elladan was located in the Desert Wastes at 3424.

He was ordered to move. He accepted the movement orders.

He was ordered to scout for any characters. A scout for characters was attempted. Found: Amroth. Ejenna. Shabla. Shortsarse. Dervorin. Grakus. Bradbury. Portia. An unknown Dark Servant Male. Baxter. Kjatan. Sarah. Undine. Plautius. Nearseeker. Tyrion. Jenna. Aerandir. Tall Boy. Wauthal. Dorian. Hagrid. Forensic. Gamling. Herubrand. Finch. Urthel. Baragund. Bubblicious. Brytta. Dírhael. One or more reports may be incorrect. Nothing else was reported at this time.

He is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Elrond



Ranks : Command 40 Agent 0 Emissary 88 Mage 77 (237)

> Health 100 Stealth 25 Challenge 303

: #11 Vilya #14 The One Ring #15 Tinculin #42 Collar of Might Artifacts

#48 Thôlogaer Cir... #168 Ancaruin√

Spells(+160) #6 Greater Heal(94) #114 Barrier Walls(68) #314 Teleport(73)

#402 Perceive Allegiance (95) #410 Divine Allegiance Forces (89)

#415 Scry Area(100) #428 Locate Artifact True(80) #504 Sickness(77)

#506 Curses(70)

Elrond was located in the Mountains at 3423.

He was ordered to dispose of The ONE RING. Continued efforts are needed.

He was ordered to dispose of The ONE RING. The ONE RING was thrown into Mount Doom!! There was a great roar and the mountain shook to its very core. The land for miles around trembled as dark towers fell, cities trembled, and great fissures divided the plains. Great fires leaped from the summit, lightning crackled through the skies, and heavy rains fell. Suddenly the minions of the Dark Lord cried in fear as their Dark Lord felt his power crumble. The cry was heard in the minds and hearts of all the Free Peoples...THE ONE RING HAS BEEN DESTROYED!!

He is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Gildor



Ranks : Command 30 Agent 78 Emissary 37 (67) Mage 14

Health 53 Stealth 25 Challenge 77 Artifacts : #34 Orb of Dark Seeing #157 Pectoral

Spells (+0): #304 Fast Stride(57)

Gildor was located in the Mountains at 3423.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Elrond was guarded.

He commands a company in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Gimforn

Ranks : Command 38 Agent 0 Emissary 0 Mage 0

Spells (+0) : None

Artifacts

Gimforn was located in the Hills & Rough at 2209.

He was ordered to join an army. He joined the army commanded by Targon.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He is traveling with Targon in the Hills & Rough at 2209. The City/Castle of Imladris flying the flag of the Noldo Elves is here.

Hannae

Ranks : Command 0 Agent 0 Emissary 100 Mage 0 Health 100 Stealth 0 Challenge 50

Artifacts : #3 Ring of Iron Magic #52 Morgul Plate #67 Ulûkai

#68 Thrakurghash #86 Nallagurth

Spells (+0) : None

Hannae was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to recruit a double agent. Baxter is now our double agent.

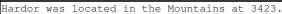
She is traveling with Baragund of Haradwaith in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Hardor

Ranks : Command 10 Agent 69 Emissary 0 Mage 0 Health 100 Stealth 0 (40) Challenge 63

Artifacts : #17 Horn of Fear $\sqrt{~\#45}$  Cloak of the Abyss

Spells (+0) : None



He was ordered to refuse all personal challenges.

He was ordered to guard a character. Elrond was guarded.

He is traveling with Gildor in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Ioanna

Ranks : Command 0 Agent 0 Emissary 100 Mage 0

Health 100 Stealth 0 Challenge 50

Spells (+0) : None

: None

Artifacts

Ioanna was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to recruit a double agent. Jenna is now our double agent.

She is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Issaria

Ranks : Command 0 Agent 0 Emissary 100 Mage 0

Health 100 Stealth 0 Challenge 50

Artifacts : None

Spells (+0) : None

Issaria was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to recruit a double agent. Tall Boy is now our double agent.

She is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

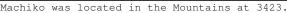
A. 4----91

Ranks : Command 10 Agent 70 (85) Emissary 0 Mage 0

Health 100 Stealth 25 Challenge 75

Artifacts : #39 Miramarth #43 Cloak of the Heavens #111 Believer's Bane√

Spells (+0) : None



She was ordered to refuse all personal challenges.

She was ordered to guard a character. Elrond was guarded. She captured Martin and thwarted his theft mission. Artifact(s) were discovered on Martin. She captured Morgan and thwarted his theft mission. Artifact(s) were discovered on Morgan.

She is traveling with Baragund of Haradwaith in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.







: Command 43 Agent 0 Ranks Emissary 0 Mage 0

Health 100 Stealth 0 Challenge 43 : None

Spells (+0) : None

Artifacts

Masala was located in the Mountains at 2321.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 1438 Food were sold for 2876 Gold.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Steel weapons and Steel armor were recruited.

He commands an army in the Mountains at 2321. The City/Citadel of Dunharrow flying the flag of the Noldo Elves is here.

Mea Satina



Agent 0 Emissary 95 Ranks : Command 0 Mage 0

Health 100 Stealth 0 Challenge 57

: #105 Culok√ Artifacts

Spells (+0) : None

Mea Satina was located in the Hills & Rough at 3723.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Dannedhir. Current loyalty is perceived to be marginal.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

Mustari



Ranks : Command 0 Agent 0 Emissary 80 Health 100 Stealth 34 Challenge 40

Artifacts : #62 Dragon Helm/Armor #154 Ring of Bleeding

Spells (+0) : None

Mustari was located in the Mountains at 3724.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Intyalë. Current loyalty is perceived to be rebellious.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

Ocampo

Ranks : Command 10 Agent 72 Emissary 0 Mage 0

Health 100 Stealth 36 Challenge 56

Artifacts : None

Spells (+0) : None

Ocampo was located in the Mountains at 3423.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Elrond was guarded.

He is traveling with Baragund of Haradwaith in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Targon

Ranks :

: Command 20 Health 100 Agent 14

Emissary 0 Mage 0

Stealth 0 Challenge 32+

Artifacts : None

Spells (+0) : None

Targon was located in the Hills & Rough at 2209.

He was ordered to recruit some heavy cavalry. 500 Heavy Cavalry w/Steel weapons and Steel armor were recruited.

He was ordered to make some war machines. 66 war machines were constructed.

He commands an army in the Hills & Rough at 2209. The City/Castle of Imladris flying the flag of the Noldo Elves is here.

Ranks

: Command 41 Health 100 Agent 10 Stealth 38

Emissary 0 Mage 0

Challenge 42

Artifacts : None

Spells (+0) : None

Ulbar was located in the Open Plains at 4425.

He was ordered to capture the Major Town of Lâgari Orath. See Combat Messages.

Lack of Food may have affected army movement.

Lack of Food restricted the army morale.

He was ordered to force march the army. He accepted the forced march orders. Movement was delayed by evasive or non-(friendly/tolerant) forces. Movement was stopped by non-(friendly/tolerant) forces.

He commands an army in the Open Plains at 4327. The City of Korondë flying the flag of the Blind Sorcerer is here.



Valandil

: Command 0 Ranks Agent 0 Emissary 34 Mage 0

Health 100 Stealth 0 Challenge 17 Artifacts : None

Spells (+0) : None

alandil was located in the Mountains at 2321.

He was ordered to influence the population center loyalty. The loyalty was nfluenced/improved at Dunharrow.

He was ordered to move. He accepted the movement orders.

He is currently in the Mountains at 3224. The Camp of Barad Ungol flying the flag of the Noldo Elves is here.

Widfara

: Command 22 Ranks Agent 10 Mage 0 Emissary 0

Health 100 Stealth 0 Challenge 23

Artifacts

Spells (+0): None

Widfara was located in the Shore/Plains at 4217.

He was ordered to force march the army. He accepted the forced march orders.

He was ordered to recon the area. A recon of the area was attempted. Foreign armies identified: None. See report below.

He commands an army in the Open Plains at 4022. The Village of Esgalduin flying the flag of the Haradwaith is here.

Yenessei

Ranks : Command 0 Agent 0 Emissary 0 Mage 0 Health 0 Stealth 0 Challenge 0

Artifacts : None

Spells (+0): None

Yenessei was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to guard a character. Elrond was guarded. She was injured by Martin while performing her guard mission. She was killed by Morgan while performing her guard mission.



