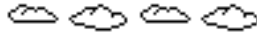


MEPBM Games
presents

Middle-earth Play-By-Mail™
Third Age, circa 1650



GAME # 52



--- Game Won ! ---

Final Victory Points: 1725

Victory Conditions :

To hold at game end the population center of Nan Requian at 2426.
To hold at game end the artifact: Horse-slayer #146.
To hold at game end the artifact: Yellow Hammer #73.
To terminate 10 characters by personal challenge or by assassination.
To see to the termination of Lanthir by any means whatsoever.√

Top 3 Positions :

Noldo Elves [2550] Haradwaith [1725] Southern Gondor [1417]

Army Victory Points : 500

Population Center Victory Points : 450

Wealth Victory Points : 450

Character Victory Points : 225

Individual Victory Points : 100

The One Ring was held by Elrond @ 3423

Internet G052N22

P N 22
NONE
NONE
NONE

Game # : 52
Player # : 22
Turn # : 49
Account : \$ 0.00
Free Turns : 0
Security Code : 9903
Special Service : YES

Haradwaith

(A Free People)

Season : Fall

RELATIONS WITH OTHER NATIONS

Woodmen	: Tolerated	Northmen	: Tolerated	Éothraim	: Tolerated
Arthedain	: Tolerated	Cardolan	: Tolerated	Northern Gondor	: Tolerated
Southern Gondor	: Tolerated	Dwarves	: Tolerated	Sinda Elves	: Tolerated
Noldo Elves	: Friendly	Witch-king	: Hated	Dragon Lord	: Hated
Dog Lord	: Hated	Cloud Lord	: Hated	Blind Sorcerer	: Hated
Ice King	: Hated	Quiet Avenger	: Hated	Fire King	: Hated
Long Rider	: Hated	Dark Lieutenants	: Hated	Corsairs	: Disliked
Dunlendings	: Tolerated	Rhudaur	: Disliked	Easterlings	: Neutral

POPULATION CENTERS

Akhúlsa Location : @ 3427 in Open Plains Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 25	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	104	0	0	0	664	0	32	0
Current stores	187	0	0	0	3265	0	32	-

An Pharaz Location : @ 2635 in Hills & Rough Climate is Warm

Size : Town	Fortifications : None	Loyalty : 77	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	0	204	42	2600
Current stores	0	0	0	0	0	211	205	-

An Sakal Location : @ 2731 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 59	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	648	152	0	2000
Current stores	0	0	0	0	1998	157	0	-

An Zalim Location : @ 2835 in Hills & Rough Climate is Warm

Size : Village	Fortifications : None	Loyalty : 27	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	1480	488	0	1000
Current stores	0	0	0	0	4564	502	0	-

Andakro Location : @ 3829 in Hills & Rough Climate is Hot

Size : Camp	Fortifications : None	Loyalty : 64	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	224	0	40	0	0	0	8	0
Current stores	1142	0	200	0	0	0	41	-

Ardúmir Location : @ 2039 in Hills & Rough Climate is Warm

Size : Village	Fortifications : Tower	Loyalty : 56	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	96	0	0	480	48	0
Current stores	0	0	462	0	0	495	233	-

Barad Harn Location : @ 2631 in Hills & Rough Climate is Warm

Size : Town	Fortifications : Tower	Loyalty : 62	Docks : Harbor	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	156	0	0	198	42	0
Current stores	0	0	751	0	0	204	205	-

Barad-wath Location : @ 3426 in Mountains Climate is Cool

Size : Camp	Fortifications : None	Loyalty : 22	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	110	310	0	0	0	0	1000
Current stores	0	110	1428	0	0	0	0	-

Barazôn Location : @ 2437 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : Tower Loyalty : 26 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 190 0 0 1950 0 0 1600
 Current stores 0 190 78 0 6011 0 0 -

Caldûr Location : @ 2137 in Mixed Forest Climate is Warm
 Size : Village Fortifications : Tower Loyalty : 58 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 904 152 0 0
 Current stores 0 0 0 0 2788 157 0 -

Caras Mirilond Location : @ 2732 in Hills & Rough Climate is Warm
 Size : Major Town Fortifications : Fort Loyalty : 95 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 148 112 0 0 0 0 40 0
 Current stores 723 112 0 0 0 0 194 -

Caras Tolfalas Location : @ 2430 in Hills & Rough Climate is Warm
 Size : Town Fortifications : Tower Loyalty : 51 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 312 0 162 0 0 0 0 1700
 Current stores 4249 0 908 0 0 0 0 -

A navy bearing the banner of the Haradwaith under Warlord Al-Juscha is here.

Durthang Location : @ 3122 in Mountains Climate is Cool
 Size : Major Town Fortifications : None Loyalty : 62 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 202 42 0 0 0 0 3900
 Current stores 0 202 210 0 0 0 7 -

Erâdas Location : @ 2136 in Mixed Forest Climate is Warm
 Size : Village Fortifications : Tower Loyalty : 56 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 376 0 0 0 1440 248 0 0
 Current stores 1838 0 0 0 4441 256 0 -

Esgalduin Location : @ 4022 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 67 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 192 0 0 0 224 0 6 0
 Current stores 1728 0 0 0 829 0 412 -

An army bearing the banner of the Noldo Elves under Hero Widfara is here.

Haira Location : @ 3930 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 70 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 160 0 0 0 0 1100
 Current stores 0 300 1256 0 0 0 0 -

Harlond Location : @ 0611 in Mixed Forest Climate is Mild
 Size : Major Town Fortifications : Fort Loyalty : 79 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 115 212 0 0
 Current stores 0 0 0 0 366 218 0 -

Has Adri Location : @ 2632 in Shore/Plains Climate is Warm
 Size : Camp Fortifications : None Loyalty : 53 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 390 0 0 0 1590 0 20 0
 Current stores 1907 0 0 0 4904 0 98 -

Has Yayb Location : @ 2833 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : None Loyalty : 59 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 480 0 340 0 0 0 0 1300
 Current stores 2346 0 1634 0 0 0 0 -

Havens Of Umbar Location : @ 2438 in Hills & Rough Climate is Warm
 Size : Town Fortifications : Tower Loyalty : 49 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 143 311 0 0 0 0 40 0
 Current stores 699 311 0 0 0 0 194 -

Herenya Location : @ 3429 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 24 Docks : None Hidden ? : No Sieged ? : YES
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 200 0 30 0 0 0 1100
 Current stores 0 960 0 0 0 0 0 -

Hierso Location : @ 3428 in Open Plains Climate is Hot
 Size : Camp Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 328 0 0 0 752 0 40 0
 Current stores 1672 0 0 0 2392 0 203 -

Isigir Location : @ 2236 in Hills & Rough Climate is Warm
 Size : Town Fortifications : Tower Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 552 78 0 1600
 Current stores 0 0 0 0 1702 80 0 -

Kas Derma Location : @ 1626 in Shore/Plains Climate is Warm
 Size : Camp Fortifications : None Loyalty : 65 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 230 0 0 0 910 0 40 0
 Current stores 1125 0 0 0 2806 0 194 -

Kas Shadoul (Capital) Location : @ 2734 in Hills & Rough Climate is Warm
 Size : City Fortifications : Castle Loyalty : 97 Docks : Port Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 109 56 0 0 0 0 1400
 Current stores 57 109 279 0 4 0 0 -

A small army bearing the banner of the Haradwaith under Commander Dúnhere is here.

Kas Shafra Location : @ 2534 in Hills & Rough Climate is Warm
 Size : Major Town Fortifications : Fort Loyalty : 100 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 264 4 1500
 Current stores 0 0 0 0 0 272 19 -

Kâl Nargil Location : @ 3630 in Mountains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 62 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 149 154 0 0 0 0 2200
 Current stores 0 149 2978 0 11924 0 298 -

A small army bearing the banner of the Haradwaith under Hero Elfhelm is here.

Kûl Tarkorul Location : @ 3629 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 1000 352 0 880
 Current stores 0 0 0 0 3181 362 0 -

Lagaris Tinculin Location : @ 2735 in Hills & Rough Climate is Warm
 Size : Village Fortifications : None Loyalty : 57 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 320 24 1700
 Current stores 0 0 0 0 0 329 116 -

Lug Ghûrzun Location : @ 3822 in Mountains Climate is Cool
 Size : Major Town Fortifications : None Loyalty : 33 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 128 124 0 0 0 0 1100
 Current stores 0 128 496 0 0 0 0 -

Lugarlûr Location : @ 3034 in Hills & Rough Climate is Warm
 Size : Camp Fortifications : Tower Loyalty : 38 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 465 0 0 0 26 1800
 Current stores 0 0 2236 0 0 0 127 -

Luglûrak Location : @ 3929 in Mountains Climate is Cool
 Size : Major Town Fortifications : Tower Loyalty : 52 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 154 69 0 0 0 0 1900
 Current stores 8 154 346 0 0 0 0 -

Lulillpot Location : @ 4029 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 73 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 0 20 0 0 0 1800
 Current stores 0 300 0 120 0 0 0 -

Methir Location : @ 2730 in Hills & Rough Climate is Warm
 Size : Major Town Fortifications : Tower Loyalty : 87 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 296 0 8 2600
 Current stores 0 0 0 0 913 0 38 -

Minas Durlith Location : @ 3622 in Mountains Climate is Cool
 Size : Camp Fortifications : Tower Loyalty : 37 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 300 220 0 0 0 0 2400
 Current stores 0 300 1102 0 0 0 0 -

Morannon Location : @ 3221 in Mountains Climate is Cool
 Size : Major Town Fortifications : Fort Loyalty : 72 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 138 128 0 0 0 0 3800
 Current stores 30 138 256 0 183 0 15 -
 An army bearing the banner of the Haradwaith under Captain Finarfin is here.

Nûrumurl Location : @ 3528 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 256 0 0 0 1254 0 32 0
 Current stores 1305 0 0 0 3989 0 162 -

Ocdusip Location : @ 4028 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 68 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 130 10 0 0 0 1300
 Current stores 0 0 1020 60 0 0 0 -

Ostigurth Location : @ 3624 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 46 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 450 140 0 0 0 0 1200
 Current stores 0 450 280 0 0 0 0 -

Pellardur Location : @ 2339 in Hills & Rough Climate is Warm
 Size : Village Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 1344 0 80 2100
 Current stores 0 0 0 0 4145 0 389 -

Pyshguard Location : @ 3922 in Hills & Rough Climate is Hot
 Size : Town Fortifications : None Loyalty : 28 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 0 144 14 800
 Current stores 0 0 0 0 0 1322 71 -

Schneekoppe

Location : @ 1327 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 43 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 200 30 0 0 0 1000
 Current stores 0 0 1002 120 0 0 0 -

Selen

Location : @ 3722 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 220 100 0 0 0 0 1500
 Current stores 0 1540 600 0 0 0 0 -

Shathûr

Location : @ 3921 in Mountains Climate is Cool
 Size : Town Fortifications : None Loyalty : 20 Docks : None Hidden ? : No Sieged ? : YES
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 90 18 0 0 0 1600
 Current stores 5589 0 6235 0 0 0 156 -

Foreign characters reported in the hex : - **Lugronk**.

An army bearing the banner of the Haradwaith under Captain Minohtar is here.

Sook Ada

Location : @ 2634 in Hills & Rough Climate is Warm
 Size : Town Fortifications : None Loyalty : 70 Docks : Harbor Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 222 0 0 282 0 24 0
 Current stores 0 222 0 0 870 0 117 -

Sûkh Akhôr

Location : @ 2535 in Hills & Rough Climate is Warm
 Size : Major Town Fortifications : Fort Loyalty : 48 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 112 0 0 164 4 0
 Current stores 0 0 539 0 0 168 19 -

Tawima

Location : @ 3529 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 66 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 128 0 920 0 0 1520
 Current stores 0 0 641 0 2927 0 0 -

Thangor

Location : @ 4324 in Open Plains Climate is Hot
 Size : Village Fortifications : None Loyalty : 60 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 250 0 0 0 1050 0 13 0
 Current stores 2250 0 0 0 5250 0 78 -

Thiach

Location : @ 3830 in Mountains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 69 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 190 160 0 0 0 0 1000
 Current stores 0 190 801 0 0 0 0 -

Tir Ethraid

Location : @ 3028 in Shore/Plains Climate is Warm
 Size : Camp Fortifications : Tower Loyalty : 34 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 480 0 0 0 1790 0 70 0
 Current stores 2361 0 0 0 10847 0 641 -

Vamag

Location : @ 2135 in Mixed Forest Climate is Warm
 Size : Town Fortifications : Fort Loyalty : 57 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 324 324 0 0
 Current stores 0 0 0 0 999 334 0 -

Voronwa

Location : @ 4027 in Mountains Climate is Cool
 Size : Town Fortifications : None Loyalty : 67 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 132 0 12 0 0 0 1300
 Current stores 0 132 0 48 0 0 0 -

Wilóke Location : @ 3527 in Open Plains Climate is Hot
 Size : Major Town Fortifications : None Loyalty : 55 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 112 0 0 0 160 0 10 0
 Current stores 21623 0 1005 0 236 0 57 -
 A small army bearing the banner of the Haradwaith under Commander Brand is here.
 A small army bearing the banner of the Haradwaith under Hero Nienor is here.
 A small army bearing the banner of the Haradwaith under Captain Valacar is here.

Zarok Ioriag Location : @ 3928 in Hills & Rough Climate is Hot
 Size : Camp Fortifications : None Loyalty : 52 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 64 0 0 472 16 0
 Current stores 0 0 320 0 0 486 81 -

ARMIES AND NAVIES

Army Commander : Commander Brand Location : @ 3527 in Open Plains Climate is Hot
 Army morale : 7 Warships : 0 Transports : 0 (3) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan mûmakriders w/falchions 11 60 0 400 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0
 The Major Town of Wilóke flying the flag of the Haradwaith is here.
 A small army bearing the banner of the Haradwaith under Hero Nienor is here.
 A small army bearing the banner of the Haradwaith under Captain Valacar is here.

Army Commander : Commander Dúnhere Location : @ 2734 in Hills & Rough Climate is Warm
 Army morale : 19 Warships : 0 Transports : 0 (1) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan footmen w/broadswords 29 10 0 100 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 1 Low Supplies !!
 War machines 0
 Characters traveling with army : - Angbor - Rían .
 The City/Castle of Kas Shadoul flying the flag of the Haradwaith is here.

Army Commander : Hero Elfhelm Location : @ 3630 in Mountains Climate is Cool
 Army morale : 12 Warships : 0 Transports : 0 (6) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan mûmakriders w/falchions 10 60 60 800 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 5000
 War machines 0
 The Major Town/Tower of Kâl Nargil flying the flag of the Haradwaith is here.

Army Commander : Captain Finarfin Location : @ 3221 in Mountains Climate is Cool
 Army morale : 26 Warships : 0 Transports : 0 (14) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Haradan mûmakriders w/falchions 29 33 38 2056 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0 0
 Food 0 Out of Food !!
 War machines 0

Characters traveling with army : - Ragnir.
The Major Town/Fort of Morannon flying the flag of the Haradwaith is here.

Army Commander : Captain Loksar Location : @ 4226 in Mountains Climate is Cool
Army morale : 49 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions		31	60	60	865	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1574	Low Supplies !!				
War machines	11					

Army Commander : Captain Minohtar Location : @ 3921 in Mountains Climate is Cool
Army morale : 38 Warships : 0 Transports : 0 (13) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions		31	60	60	1950	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	19938					
War machines	27					

The Town of Shathûr flying the flag of the Haradwaith is here.

Army Commander : Hero Nienor Location : @ 3527 in Open Plains Climate is Hot
Army morale : 13 Warships : 0 Transports : 0 (6) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions		10	60	60	772	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	0	Out of Food !!				
War machines	0					

The Major Town of Wilóke flying the flag of the Haradwaith is here.

A small army bearing the banner of the Haradwaith under Commander Brand is here.

A small army bearing the banner of the Haradwaith under Captain Valacar is here.

Army Commander : Captain Valacar Location : @ 3527 in Open Plains Climate is Hot
Army morale : 21 Warships : 0 Transports : 0 (3) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan mûmakriders w/falchions		17	60	60	373	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	3454					
War machines	0					

The Major Town of Wilóke flying the flag of the Haradwaith is here.

A small army bearing the banner of the Haradwaith under Commander Brand is here.

A small army bearing the banner of the Haradwaith under Hero Nienor is here.

Navy Commander : Warlord Al-Juscha Location : @ 2430 in Hills & Rough Climate is Warm
Army morale : 20 Warships : 16 Transports : 8 (8) Travel mode : Normal

Troops		Training	Weapon	Armor	# Troops	Troop Type
Haradan footmen w/broadswords		25	16	8	1800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	601	Low Supplies !!				
War machines	0					

The Town/Tower of Caras Tolfalas flying the flag of the Haradwaith is here.

COMPANY COMMANDERS :

Hero Baragund Location : @ 3423 Traveling with him are : Ejenna - **Hannae** - **Machiko** - **Ocampo** - Shabla.

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	45092	48744	8809	1642	245914	17555	4511
Purchase at market price/unit	8	8	29	168	3	17	53
Sell to market price/unit	5	5	18	103	2	10	33

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production	
Armies/Navies :	52096	Leather	50839	4025
Pop Centers :	16250	Bronze	5997	3917
Characters :	26720	Steel	27063	3646
Total :	95066	Mithril	348	120
Current Tax rate :	19%	Food	81534	19649
Revenue expected next turn :	83475 (-11591)	Timber	5553	4252
Current Gold reserve :	258649	Mounts	4402	683

Ritual character terminations: 3

Ships have been left anchored at the following locations:

None

You have the following double agents:

Gorthog of the Ice King @ 3321

Double agent Gorthog reports he was ordered to refuse all personal challenges.

Double agent Gorthog reports he moved with the company to 3321.

Double agent Gorthog reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Wizard Ravenoor - the Dog Lord. Sorcerer Augustus - the Dog Lord. Regent Forsaken - the Dog Lord. Nothing else was reported at this time.

You have the following hostages:

Napoleon of Rhudaur is held by Al-Juscha at 2430 - No Gold ransom demanded at this time.

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Palantír of Elostirion	Orb	32	No	Good	SCRYING - "Scout Area" on any hex.
Angian	Sword	114	No	Good	COMBAT - Increases damage by 500 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*6225 Gold was stolen at Harlund.
The ONE RING was thrown into Mount Doom!!*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

Battle at 3921

In the Cool climate of the Mountains of 3921, a conflict took place in the hours of late morning under a clear sky.

At the head of a demoralized army rode **General Orkamûr** of the nation of the Ice King. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Orc wolfriders w/maces	wooden	steel	a mob
100 Troll footsoldiers w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Hero Oretur** of the nation of the Haradwaith. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2281 Haradan mûmakriders w/falchions	steel	steel	a mob

The Major Town of Shathûr flying the flag of the Ice King is situated in the Mountains here.

Report from Oretur....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was shouted across the battlefield.. Charge!! Charge!! The men cheered as boulders and flying debris were hurled upon the enemy troops.

Against the forces of Orkamûr, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Oretur....Our cavalry were severely hampered by the mountainous terrain and the steep cliffs. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Orkamûr's forces were destroyed/routed in the battle. Orkamûr appeared to have survived but suffers from grievous wounds. Oretur's forces were victorious in the battle, but suffered minor losses. Oretur appeared to have survived but suffers from deadly wounds.

The attacking war machines let loose with a barrage of aerial missiles but inflicted no damage before the actual ground assault! The battle for Shathûr was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Oretur's army survived the attack on the Major Town, but suffered minor losses. Oretur appeared to have survived but suffers from deadly wounds. The Major Town has been reduced to a Town. The Town has been under siege/attack this turn. The Town now flies the flag of the Haradwaith.

Battle at 3429

In the Cool climate of the Mountains of 3429, a conflict took place in the early afternoon in a dense and

oppressive fog.

At the head of a demoralized army rode **Commander Valacar** of the nation of the Haradwaith. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
400 Haradan mûmakriders w/falchions	steel	steel	a mob

The Village of Herenya flying the flag of the Long Rider is situated in the Mountains here.

After the battle.... Valacar's forces found no enemy armies to fight.

The battle for Herenya was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center.... Valacar's army survived the attack on the Village, but suffered minor losses. Valacar appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Haradwaith.

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £ 10.00

Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

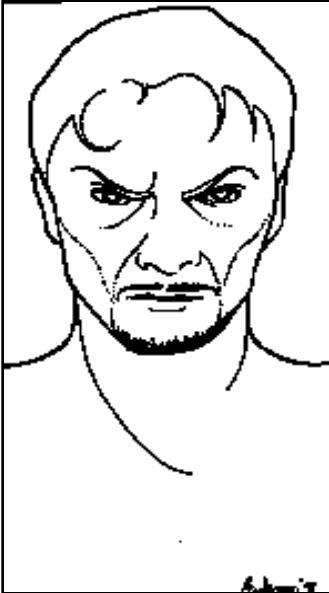
This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

ORDERS GIVEN

Character	Order #	Order Code	Additional Information.....
Al-Juscha	430	TrpsMan	hi
Al-Juscha	605	GrdLoc	
Angbor	430	TrpsMan	hi
Angbor	605	GrdLoc	
Baragund	215	RfsPers	
Baragund	610	GrdChar	elron
Brand	430	TrpsMan	hc
Brand	850	MovArmy	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dúnhere	435	ArmyMan	
Dúnhere	605	GrdLoc	
Ejenna	215	RfsPers	
Ejenna	940	CstLoSp	420 angul
Elfhelm	400	HvCvlry	400 st st
Elfhelm	605	GrdLoc	
Emerald	525	InfOthr	
Emerald	810	MovChar	3322
Finarfin	435	ArmyMan	
Finarfin	605	GrdLoc	

Forensic	215	RfsPers	
Forensic	610	GrdChar	elron
Kalira	525	InfOthr	
Kalira	810	MovChar	3322
Kera	525	InfOthr	
Kera	810	MovChar	3322
Loksar	435	ArmyMan	
Loksar	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Minohtar	215	RfsPers	
Minohtar	430	TrpsMan	hc
Nienor	400	HvCvlyr	400 st st
Nienor	605	GrdLoc	
Oretur	215	RfsPers	
Oretur	255	CptrPop	ch
Ragnir	430	TrpsMan	hc
Ragnir	605	GrdLoc	
Rían	300	ChTaxRt	19
Rían	325	NatSell	fo 90
Shabla	215	RfsPers	
Shabla	935	UsScArt	32 3423
Valacar	255	CptrPop	ch
Valacar	850	MovArmy	ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

Al-Juscha



Ranks : Command 71 Agent 57 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 96+

Artifacts : None

Spells (+0) : None

Al-Juscha was located in the Hills & Rough at 2430.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to guard the location. Caras Tolfalas was guarded.

He commands a navy offshore at 2430. The Town/Tower of Caras Tolfalas flying the flag of the Haradwaith is here.

Angbor



Ranks : Command 37 Agent 12 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 39

Artifacts : None

Spells (+0) : None

Angbor was located in the Hills & Rough at 2734.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantry were completed.

He was ordered to guard the location. Kas Shadoul was guarded.

He is traveling with Dúnhere in the Hills & Rough at 2734. The City/Castle of Kas Shadoul flying the flag of the Haradwaith is here.

Baragund



Ranks : Command 20 Agent 21 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 23

Artifacts : None

Spells (+0) : None

Baragund was located in the Mountains at 3423.

He was ordered to refuse all personal challenges.

He was ordered to guard a character. Elrond was guarded.

He commands a company in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Brand



Ranks : Command 34 Agent 10 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50+
 Artifacts : None
 Spells (+0) : None

Brand was located in the Mountains at 3327.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.
 He was ordered to move the army. He accepted the army movement orders.
He commands an army in the Open Plains at 3527. The Major Town of Wilóke flying the flag of the Haradwaith is here.

Cheddar



Ranks : Command 0 Agent 0 Emissary 33 Mage 0
 Health 100 Stealth 0 Challenge 31+
 Artifacts : None
 Spells (+0) : None

Cheddar was located in an unknown location.
 Cheddar could not escape from being held hostage.
She is currently being held hostage. Location unknown. No Gold ransom demanded at this time.

Dúnhere



Ranks : Command 32 Agent 18 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 50+
 Artifacts : None
 Spells (+0) : None

Dúnhere was located in the Hills & Rough at 2734.
 He was ordered to put the army on maneuvers. The maneuvers for the army were completed.
 He was ordered to guard the location. Kas Shadoul was guarded.
He commands an army in the Hills & Rough at 2734. The City/Castle of Kas Shadoul flying the flag of the Haradwaith is here.

Ejenna



Ranks : Command 0 Agent 0 Emissary 43 Mage 72
 Health 100 Stealth 0 Challenge 77
 Artifacts : None

Spells (+0) : #308 Capital Return(60) #408 Perceive Nationality(78)
 #416 Reveal Production(97) #420 Reveal Character(100)
 #434 Reveal Population Center(58)

Ejenna was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to cast a lore spell. Reveal Character - Angûlion is located at or near 1805.

She is traveling with Baragund in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Elfhelm



Ranks : Command 20 Agent 17 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 38+
 Artifacts : None

Spells (+0) : None

Elfhelm was located in the Mountains at 3630.

He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Steel weapons and Steel armor were recruited.

He was ordered to guard the location. Kâl Nargil was guarded.

He commands an army in the Mountains at 3630. The Major Town/Tower of Kâl Nargil flying the flag of the Haradwaith is here.

Emerald



Ranks : Command 0 Agent 0 Emissary 89 Mage 0
 Health 100 Stealth 0 Challenge 59+
 Artifacts : None

Spells (+0) : None

Emerald was located in the Mountains at 3821.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Aarfark. Current loyalty is perceived to be fair.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

Finarfin



Ranks : Command 44 Agent 15 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 46

Artifacts : None

Spells (+0) : None

Finarfin was located in the Mountains at 3221.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to put the army on maneuvers. The maneuvers for the army were completed.
 He was ordered to guard the location. Morannon was guarded.
He commands an army in the Mountains at 3221. The Major Town/Fort of Morannon flying the flag of the Haradwaith is here.

Forensic



Ranks : Command 0 Agent 78 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 58

Artifacts : None

Spells (+0) : None

Forensic was located in the Mountains at 3423.
 He was ordered to refuse all personal challenges.
 He was ordered to guard a character. Elrond was guarded.
He is currently in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Kalira



Ranks : Command 0 Agent 0 Emissary 91 Mage 0
 Health 100 Stealth 0 Challenge 45

Artifacts : None

Spells (+0) : None

Kalira was located in the Open Plains at 4324.
 She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Thangor. Thangor is now under our control.
 She was ordered to move. She accepted the movement orders.
She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

Kera



Ranks : Command 0 Agent 0 Emissary 74 Mage 0
 Health 100 Stealth 0 Challenge 37
 Artifacts : None
 Spells (+0) : None

Kera was located in the Mountains at 3722.

She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Selen. Selen is now under our control.

She was ordered to move. She accepted the movement orders.

She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

Loksar



Ranks : Command 48 Agent 33 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 69+
 Artifacts : None
 Spells (+0) : None

Loksar was located in the Open Plains at 4325.

He was ordered to put the army on maneuvers. The maneuvers for the army were completed.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Mountains at 4226.

Minohtar



Ranks : Command 46 Agent 14 Emissary 0 Mage 0
 Health 70 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Minohtar was located in the Mountains at 3921.

He was ordered to refuse all personal challenges.

Minohtar was wounded during combat.

He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.

He commands an army in the Mountains at 3921. The Town of Shathûr flying the flag of the Haradwaith is here.

Nienor



Ranks : Command 24 Agent 14 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 26
 Artifacts : None
 Spells (+0) : None

Nienor was located in the Open Plains at 3527.
 Lack of Food may have affected army movement.
 Lack of Food restricted the army morale.
 He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Steel weapons and Steel armor were recruited.
 He was ordered to guard the location. Wilóke was guarded.
He commands an army in the Open Plains at 3527. The Major Town of Wilóke flying the flag of the Haradwaith is here.

Oretur



Ranks : Command 0 Agent 0 Emissary 0 Mage 0
 Health 0 Stealth 0 Challenge 0
 Artifacts : None
 Spells (+0) : None

Oretur was located in the Mountains at 3921.
 He was ordered to refuse all personal challenges.
 He was ordered to capture the Major Town of Shathûr. See Combat Messages.
 Oretur was assassinated.

Ragnir



Ranks : Command 42 Agent 34 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 48
 Artifacts : None
 Spells (+0) : None

Ragnir was located in the Mountains at 3221.
 He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed.
 He was ordered to guard the location. Morannon was guarded.
He is traveling with Finarfin in the Mountains at 3221. The Major Town/Fort of Morannon flying the flag of the Haradwaith is here.

R an



Ranks : Command 40 Agent 15 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57+
 Artifacts : None
 Spells (+0) : None

Rían was located in the Hills & Rough at 2734.

He was ordered to change the tax rate. The tax rate was changed to 19. Loyalty has been affected.

He was ordered to have the nation sell to the caravans. The stores sold was changed because the total product sold was more than the market purchase limit. 26802 Food were sold for 53604 Gold.

He is traveling with Dúnhere in the Hills & Rough at 2734. The City/Castle of Kas Shadoul flying the flag of the Haradwaith is here.

Shabla



Ranks : Command 0 Agent 15 Emissary 0 Mage 70
 Health 100 Stealth 0 Challenge 82
 Artifacts : #32 Palantír of Elostirion #114 Angian√
 Spells (+0) : #106 Deflections(50) #204 Wild Flames(100) #304 Fast Stride(69)
 #412 Research Artifact(93) #418 Locate Artifact(100)

Shabla was located in the Mountains at 3423.

She was ordered to refuse all personal challenges.

She was ordered to use a scrying artifact. Palantír of Elostirion #32 was used. Foreign armies identified: - Urthel of the Dunlendings with about 1000 troops at 3423 - Major Tom of Cardolan with about 2200 troops at 3323. Major Towns and Cities revealed: 1817 3423 2927. See report below.

She is traveling with Baragund in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here.

Valacar



Ranks : Command 40 Agent 13 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 57+
 Artifacts : None
 Spells (+0) : None

Valacar was located in the Mountains at 3429.

He was ordered to capture the Village of Herenya. See Combat Messages.

He was ordered to move the army. He accepted the army movement orders.

He commands an army in the Open Plains at 3527. The Major Town of Wilóke flying the flag of the Haradwaith is here.

