# MEPBM Games presents

# Middle-earth Play-By-Mail" Third Age, circa 1650



--- Game Won ! ---

Final Victory Points: 1725
Victory Conditions :
 To hold at game end the population center of Nan Requian at 2426.
 To hold at game end the artifact: Horse-slayer #146.
 To hold at game end the artifact: Yellow Hammer #73.
 To terminate 10 characters by personal challenge or by assassination.
 To see to the termination of Lanthir by any means whatsoever.√

Top 3 Positions

:

Noldo Elves [ 2550 ] Haradwaith [ 1725 ] Southern Gondor [ 1417 ] Army Victory Points : 500 Population Center Victory Points : 450 Wealth Victory Points : 450 Character Victory Points : 225 Individual Victory Points : 100 The One Ring was held by Elrond @ 3423

	Player #	:	22
	Turn #	:	49
Internet G052N22	Account	: 4	\$ 0.00
P N 22	Free Turns	:	0
NONE	Security Code	:	9903
NONE	Special Service	:	YES
NONE	-		

Game #

: 52

# Haradwaith

(A Free People)

## Season : Fall

# RELATIONS WITH OTHER NATIONS

Woodmen	: Tolerated	Northmen	: Tolerated	Éothraim	: Tolerated
Arthedain	: Tolerated	Cardolan	: Tolerated	Northern Gondor	: Tolerated
Southern Gondor	: Tolerated	Dwarves	: Tolerated	Sinda Elves	: Tolerated
Noldo Elves	: Friendly	Witch-king	: Hated	Dragon Lord	: Hated
Dog Lord	: Hated	Cloud Lord	: Hated	Blind Sorcerer	: Hated
Ice King	: Hated	Quiet Avenger	: Hated	Fire King	: Hated
Long Rider	: Hated	Dark Lieutenants	: Hated	Corsairs	: Disliked
Dunlendings	: Tolerated	Rhudaur	: Disliked	Easterlings	: Neutral

# POPULATION CENTERS

Akhúlsa	Location : @	3427 in Open	Plains Cli	mato is Ho	+		
Size : Camp	Fortifications : None	=	7 : 25 Docks			No	Sieged ? : No
Surplus Product	Leather Bronz			Food	Timber	Mounts	<u> </u>
Expected production		0 0		664	0	32	
Current stores		0 0	0	3265	0	32	
ourrent beoreb	107	0 0	0	52.00	Ŭ	52	
An Pharaz	Location : 0	2635 in Hill	s & Rough C	limate is	Warm		
Size : Town	Fortifications : None	e Loyalty	r: 77 Docks	s : None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather Bronz	e Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	-	0 0	-	0	204	42	2600
Current stores	0	0 C	0	0	211	205	-
An Sakal	Location : 0	2731 in Hill	s & Rough C	limate is	Warm		
Size : Village	Fortifications : None			s : None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather Bronz	e Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0 0	0	648	152	0	2000
Current stores	0	0 0	0	1998	157	0	-
An Zalim	Location : @						
Size : Village	Fortifications : None			s : None	Hidden ? :		Sieged ? : No
Surplus Product	Leather Bronz			Food	Timber	Mounts	
Expected production	-	0 0	-	1480	488	0	
Current stores	0	0 C	0	4564	502	0	-
Andakro	Location : @	3829 in Hill	s & Rough C	limate is	Hot		
<b>Andakro</b> Size : Camp	Location : @ Fortifications : None		2	limate is s : None	Hot Hidden ? :	No	Sieged ? : No
	Fortifications : None Leather Bronz	e Loyalty ze Steel	y: 64 Docks Mithril	s : None Food	Hidden ? : Timber	Mounts	Gold
Size : Camp	Fortifications : None Leather Bronz 224	e Loyalty ze Steel 0 40	y: 64 Docks Mithril 0	s : None Food O	Hidden ? : Timber O	Mounts 8	Gold 0
Size : Camp Surplus Product	Fortifications : None Leather Bronz 224	e Loyalty ze Steel	y: 64 Docks Mithril 0	s : None Food	Hidden ? : Timber	Mounts	Gold 0
Size : Camp Surplus Product Expected production	Fortifications : None Leather Bronz 224	e Loyalty ce Steel 0 40 0 200	y:64 Docks Mithril 0 0	s : None Food 0 0	Hidden ? : Timber 0 0	Mounts 8	Gold 0
Size : Camp Surplus Product Expected production Current stores	Fortifications : None Leather Bronz 224 1142	e Loyalty e Steel 0 40 0 200 2039 in Hill	7 : 64 Docks Mithril 0 0 s & Rough C	s : None Food 0 0	Hidden ? : Timber 0 0 Warm	Mounts 8 41	Gold 0
Size : Camp Surplus Product Expected production Current stores Ardûmir	Fortifications : None Leather Bronz 224 1142 Location : @	e Loyalty e Steel 0 40 0 200 2039 in Hill er Loyalty	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks	s : None Food 0 limate is	Hidden ? : Timber 0 0 Warm Hidden ? :	Mounts 8 41	Gold 0 - Sieged ? : No
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz	e Loyalty te Steel 0 40 0 200 2039 in Hill er Loyalty	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril	s : None Food 0 limate is s : None	Hidden ? : Timber 0 0 Warm Hidden ? :	Mounts 8 41 No	Gold 0 - Sieged ? : No Gold
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0	e Loyalty ce Steel 0 40 0 200 2039 in Hill er Loyalty ce Steel	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0	s : None Food 0 0 limate is s : None Food	Hidden ? : Timber 0 0 Warm Hidden ? : Timber	Mounts 8 41 No Mounts	Gold 0 - Sieged ? : No Gold 0
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0	e Loyalty ze Steel 0 40 0 200 2039 in Hill er Loyalty ze Steel 0 96 0 462	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0 0	s : None Food 0 0 limate is s : None Food 0 0	Hidden ? : Timber 0 0 Warm Hidden ? : Timber 480 495	Mounts 8 41 No Mounts 48	Gold 0 - Sieged ? : No Gold 0
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @	e Loyalty ze Steel 0 40 0 200 2039 in Hill er Loyalty ze Steel 0 96 0 462 2631 in Hill	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0 0 s & Rough C	s : None Food 0 0 limate is s : None Food 0 0 limate is	Hidden ? : Timber 0 0 Warm Hidden ? : Timber 480 495 Warm	Mounts 8 41 No Mounts 48 233	Gold 0 - Sieged ? : No Gold 0 -
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0	e         Loyalty           ze         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ce         Steel           0         96           0         462           2631         in Hill           er         Loyalty	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0 s & Rough C 7 : 62 Docks	s : None Food 0 0 limate is s : None Food 0 0	Hidden ? : Timber 0 0 Warm Hidden ? : Timber 480 495 Warm	Mounts 8 41 No Mounts 48 233	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz	e         Loyalty           ze         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ce         Steel           0         96           0         462           2631         in Hill           er         Loyalty	7 : 64 Docks Mithril 0 5 & Rough C 7 : 56 Docks Mithril 0 5 & Rough C 7 : 62 Docks Mithril	s : None Food 0 0 limate is s : None Food 0 0 limate is s : Harbor	Hidden ? : Timber 0 0 Warm Hidden ? : 480 495 Warm Hidden ? :	Mounts 8 41 No Mounts 48 233 No	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz	e Loyalty e Steel 0 40 0 200 2039 in Hill er Loyalty e Steel 0 96 0 462 2631 in Hill er Loyalty e Steel	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0 s & Rough C 7 : 62 Docks Mithril 0 0	s : None Food 0 0 limate is s : None Food 0 0 limate is s : Harbor Food	Hidden ? : Timber 0 0 Warm Hidden ? : 480 495 Warm Hidden ? : Timber	Mounts 8 41 No Mounts 233 No Mounts	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product Expected production Current stores	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz 0 0 0	e         Loyalty           re         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ie         Steel           0         96           0         462           2631         in Hill           er         Loyalty           ie         Steel           0         462           2631         in Hill           er         Loyalty           ie         Steel           0         156           0         751	7 : 64 Docks Mithril 0 0 s & Rough C 7 : 56 Docks Mithril 0 s & Rough C 7 : 62 Docks Mithril 0 0 0	s : None Food 0 0 limate is s : None Food 0 limate is s : Harbor Food 0 0	Hidden ? : Timber 0 0 Warm Hidden ? : 480 495 Warm Hidden ? : Timber 198 204	Mounts 8 41 No Mounts 48 233 No Mounts 42	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product Expected production Current stores Barad-wath	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @	e         Loyalty           re         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ie         Steel           0         96           0         462           2631         in Hill           er         Loyalty           ie         Steel           0         462           2631         in Hill           er         Loyalty           ie         Steel           0         156           0         751           3426         in Mount	<pre>7 : 64 Docks     Mithril     0     0  8 &amp; Rough C 7 : 56 Docks     Mithril     0  8 &amp; Rough C 7 : 62 Docks     Mithril     0  9 : 62 Docks     Mithril     0 10 10 10 10 10 10 10 10 10 10 10 10 10</pre>	s : None Food 0 0 limate is s : None Food 0 limate is s : Harbor Food 0 0 te is Cool	Hidden ? : Timber 0 0 Warm Hidden ? : 480 495 Warm Hidden ? : Timber 198 204	Mounts 8 41 No Mounts 48 233 No Mounts 42 205	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0 -
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product Expected production Current stores Barad-wath Size : Camp	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : None	e         Loyalty           re         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ie         Steel           0         96           0         462           2631         in Hill           er         Loyalty           ie         Steel           0         156           0         751           3426         in Mounty	<pre>7 : 64 Docks Mithril 0 0 s &amp; Rough C 7 : 56 Docks Mithril 0 s &amp; Rough C 7 : 62 Docks Mithril 0 0 tains Clima 7 : 22 Docks</pre>	s : None Food 0 0 limate is s : None Food 0 limate is s : Harbor Food 0 0 te is Cool s : None	Hidden ? : Timber 0 0 Warm Hidden ? : Timber 480 495 Warm Hidden ? : 198 204 Hidden ? :	Mounts 8 41 No Mounts 48 233 No Mounts 42 205	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product Expected production Current stores Barad-wath Size : Camp Surplus Product	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz 0 0 Execution : @ Fortifications : None Leather Bronz	e         Loyalty           ce         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ce         Steel           0         96           0         462           2631         in Hill           er         Loyalty           ce         Steel           0         156           0         751           3426         in Mounty           e         Loyalty           ce         Steel	<pre>7 : 64 Docks Mithril 0 0 s &amp; Rough C 7 : 56 Docks Mithril 0 s &amp; Rough C 7 : 62 Docks Mithril 0 0 tains Clima 7 : 22 Docks Mithril</pre>	s : None Food 0 0 limate is s : None Food 0 limate is s : Harbor Food 0 te is Cool s : None Food	Hidden ? : Timber 0 0 Warm Hidden ? : 480 495 Warm Hidden ? : 198 204 Hidden ? : Timber	Mounts 8 41 No Mounts 48 233 No Mounts 42 205 No Mounts	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold
Size : Camp Surplus Product Expected production Current stores Ardûmir Size : Village Surplus Product Expected production Current stores Barad Harn Size : Town Surplus Product Expected production Current stores Barad-wath Size : Camp	Fortifications : None Leather Bronz 224 1142 Location : @ Fortifications : Towe Leather Bronz 0 0 Location : @ Fortifications : Towe Leather Bronz 0 0 Execution : @ Fortifications : None Leather Bronz	e         Loyalty           ce         Steel           0         40           0         200           2039         in Hill           er         Loyalty           ce         Steel           0         96           0         462           2631         in Hill           er         Loyalty           ce         Steel           0         156           0         751           3426         in Mounty           e         Loyalty           ce         Steel           .0         310	<pre>7 : 64 Docks Mithril 0 0 s &amp; Rough C 7 : 56 Docks Mithril 0 s &amp; Rough C 7 : 62 Docks Mithril 0 tains Clima 7 : 22 Docks Mithril 0 0</pre>	s : None Food 0 0 limate is s : None Food 0 limate is s : Harbor Food 0 0 te is Cool s : None	Hidden ? : Timber 0 0 Warm Hidden ? : Timber 480 495 Warm Hidden ? : 198 204 Hidden ? :	Mounts 8 41 No Mounts 48 233 No Mounts 42 205	Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 0 - Sieged ? : No Gold 1000

Barazôn				& Rough Cli				o '	0 11
Size : Camp	Fortifications Leather	: Tower Bronze	Loyalty : Steel	26 Docks Mithril	: None Food	Hidden ? : Timber		-	? : No Gold
Surplus Product Expected production		190	Steel 0	MICHTII	1950	11mber 0	Mounts 0		1600
Current stores	0	190	78	0	6011	0	0		-
	-			-		-	-		
Caldûr	Location	n : @ 2137	in Mixed H	Forest Clim	nate is Wa	arm			
Size : Village	Fortifications	: Tower	Loyalty :	58 Docks	: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production		0	0	0	904	152	0		0
Current stores	0	0	0	0	2788	157	0		-
Caras Mirilond	Locatio	1 : @ 2732	in Hills a	& Rough Cli	mate is W	Varm			
Size : Major Town			Loyalty :	-	: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-	Gold
Expected production	148	112	0	0	0	0	40		0
Current stores	723	112	0	0	0	0	194		-
Caras Tolfalas	Location			-				a.' 1	
Size : Town	Fortifications		Loyalty :			Hidden ? :		-	
Surplus Product	Leather 312	Bronze 0	Steel 162	Mithril O	Food 0	Timber 0	Mounts 0		Gold 1700
Expected production Current stores	4249	0	908	0	0	0	0		
A navy bearing the				-	-	0	0		
Durthang	Location	n : @ 3122	in Mounta:	ins Climate	e is Cool				
Size : Major Town	Fortifications	: None	Loyalty :	62 Docks	: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production		202	42	0	0	0	0		3900
Current stores	0	202	210	0	0	0	7		-
Erädas	Locatio	• @ 2136	in Mived D	Forest Clim	nato is Wa	rm			
Size : Village			Loyalty :		: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	2	Gold
Expected production	376	0	0	0	1440	248	0		0
Current stores	1838	0	0	0	4441	256	0		-
Esgalduin		n : @ 4022	in Open P.	lains Clima	ite is Hot	5			
Size : Village		NT	T	C7 D. 1		TT 1 1 1		o '	0 17
Surplue Product	Fortifications		Loyalty :		: None			2	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	2	Gold
Surplus Product Expected production Current stores	Leather						Mounts 6	-	
Expected production	Leather 192 1728	Bronze 0 0	Steel 0 0	Mithril O O	Food 224 829	Timber 0	Mounts	-	Gold O
Expected production Current stores	Leather 192 1728	Bronze 0 0	Steel 0 0	Mithril O O	Food 224 829	Timber 0	Mounts 6	-	Gold O
Expected production Current stores An army bearing the Haira	Leather 192 1728 <b>banner of the N</b> Location	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 2 2 <b>under Her</b> in Mounta:	Mithril 0 0 Widfara is ins Climate	Food 224 829 <b>here.</b> e is Cool	Timber 0 0	Mounts 6 412		Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp	Leather 192 1728 <b>banner of the N</b> Location Fortifications	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 9 9 <b>under Her</b> in Mounta: Loyalty :	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks	Food 224 829 <b>here.</b> e is Cool : None	Timber 0 0 Hidden ? :	Mounts 6 412 No	Sieged	Gold 0 - ? : No
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 2 3 <b>under Her</b> in Mounta: Loyalty : Steel	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril	Food 224 829 here. e is Cool : None Food	Timber 0 0 Hidden ? : Timber	Mounts 6 412 No Mounts	Sieged	Gold 0 - ? : No Gold
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 c under Her in Mounta: Loyalty : Steel 160	Mithril 0 0 0 Widfara is ins Climate 70 Docks Mithril 0	Food 224 829 here. e is Cool : None Food 0	Timber 0 0 Hidden ? : Timber 0	Mounts 6 412 No Mounts 0	Sieged	Gold 0 - ? : No Gold 1100
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 2 3 <b>under Her</b> in Mounta: Loyalty : Steel	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril	Food 224 829 here. e is Cool : None Food	Timber 0 0 Hidden ? : Timber	Mounts 6 412 No Mounts	Sieged	Gold 0 - ? : No Gold
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 1 1 1 1 1 1 1 1 1 1 1 2 5 6	Mithril 0 0 0 Widfara is ins Climate 70 Docks Mithril 0	Food 224 829 here. e is Cool : None Food 0 0	Timber 0 0 Hidden ? : Timber 0 0	Mounts 6 412 No Mounts 0	Sieged	Gold 0 - ? : No Gold 1100
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 Widfara is ins Climate 70 Docks Mithril 0 0	Food 224 829 here. e is Cool : None Food 0 0	Timber 0 0 Hidden ? : Timber 0 0	Mounts 6 412 No Mounts 0 0	Sieged	Gold 0 - ? : No Gold 1100 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 Widfara is ins Climate 70 Docks Mithril 0 0 Forest Clim	Food 224 829 here. e is Cool : None Food 0 0	Timber 0 0 Hidden ? : Timber 0 0	Mounts 6 412 No Mounts 0 0	Sieged	Gold 0 - ? : No Gold 1100 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0	Food 224 829 here. e is Cool : None Food 0 0 ate is M: : Harbor	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? :	Mounts 6 412 No Mounts 0 0 No	Sieged	Gold 0 - ? : No Gold 1100 - ? : No
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 Widfara is ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril	Food 224 829 here. e is Cool : None Food 0 0 ate is M: : Harbor Food	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : Timber	Mounts 6 412 No Mounts 0 0 No Mounts	Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold Gold
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Food 224 829 here. e is Cool : None Food 0 0 mate is Mi : Harbor Food 115 366	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218	Mounts 6 412 No Mounts 0 0 No Mounts 0	Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0	Food 224 829 here. e is Cool : None Food 0 0 ate is Mi : Harbor Food 115 366 nate is Wa	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218	Mounts 6 412 No Mounts 0 No Mounts 0 0	Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0 Plains Clim 53 Docks	Food 224 829 here. e is Cool : None Food 0 0 mate is Mi : Harbor Food 115 366 mate is Wa : None	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? :	Mounts 6 412 No Mounts 0 0 No No	Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0	Food 224 829 here. e is Cool : None Food 0 0 ate is Mi : Harbor Food 115 366 nate is Wa	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218	Mounts 6 412 No Mounts 0 No Mounts 0 0	Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0 Plains Clim 53 Docks Mithril	Food 224 829 here. e is Cool : None Food 0 0 ate is Mi : Harbor Food 115 366 nate is Wa : None Food	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : Timber 212	Mounts 6 412 No Mounts 0 0 No No Mounts	Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product Expected production	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 390	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>vo Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0 Plains Clim 53 Docks Mithril 0	Food 224 829 here. e is Cool : None Food 10 115 366 nate is Wa : None Food 1590	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : Timber 0	Mounts 6 412 No Mounts 0 0 No No Mounts 20	Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product Expected product Expected product Expected product Expected product Expected product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 390 1907 Location	Bronze 0 0 0 0 0 0 0 0 1 : @ 3930 2 0 1 : @ 3930 2 0 300 2 0 0 1 : @ 0611 2 0 0 0 1 : @ 2632 2 1 None Bronze 0 0 0 1 : @ 2632 2 1 None Bronze 0 0 0 1 : @ 2632 2 1 None Bronze 0 0 0 1 : @ 2632 2 1 None Bronze 0 0 0 0 1 : @ 2632 2 1 None Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 <b>FO Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0 Plains Clim 53 Docks Mithril 0 0	Food 224 829 here. e is Cool : None Food 115 366 mate is Wa : None Food 1590 4904 mate is W	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : Timber 0 0	Mounts 6 412 No Mounts 0 0 No No Mounts 20 98	Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 -
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product Expected product Expect	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 390 1907 Location Fortifications	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 0 0 0 0 0 0 0 0 0 0	Food 224 829 here. e is Cool : None Food 105 366 mate is Wa : None Food 1590 4904 mate is W	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : 0 0 Varm Hidden ? :	Mounts 6 412 No Mounts 0 0 No No Mounts 20 98 No	Sieged Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 - ? : No Gold 0 - ? : No
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product Expected production Current stores Has Yayb Size : Camp Surplus Product	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 390 1907 Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 1 1 1 1 1 1 1 1 1 1 1 1 1	Mithril 0 0 <b>vo Widfara is</b> ins Climate 70 Docks Mithril 0 0 Forest Clim 79 Docks Mithril 0 0 Plains Clim 53 Docks Mithril 0 0 & Rough Cli 59 Docks Mithril	Food 224 829 here. e is Cool : None Food 10 i: Harbor Food 115 366 mate is Wa : None Food 1590 4904 mate is W : None Food	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : Timber 0 0 Varm Hidden ? : Timber	Mounts 6 412 No Mounts 0 0 No Mounts 20 98 No Mounts	Sieged Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 - ? : No Gold 0 - ? : No Gold 0 - ? : No Gold 1100 - ? : No Gold 1100 - ? : No Gold 0 - ? : No
Expected production Current stores An army bearing the Haira Size : Camp Surplus Product Expected production Current stores Harlond Size : Major Town Surplus Product Expected production Current stores Has Adri Size : Camp Surplus Product Expected product Expect	Leather 192 1728 <b>banner of the N</b> Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 390 1907 Location Fortifications Leather	Bronze 0 0 0 0 0 0 0 0 0 0 0 0 0	Steel 0 0 0 0 0 0 0 0 0 0 0 0 0	Mithril 0 0 0 0 0 0 0 0 0 0 0 0 0	Food 224 829 here. e is Cool : None Food 105 366 mate is Wa : None Food 1590 4904 mate is W	Timber 0 0 Hidden ? : Timber 0 0 ild Hidden ? : 212 218 arm Hidden ? : 0 0 Varm Hidden ? :	Mounts 6 412 No Mounts 0 0 No No Mounts 20 98 No	Sieged Sieged Sieged	Gold 0 - ? : No Gold 1100 - ? : No Gold 0 - ? : No Gold 0 - ? : No Gold 0 - ? : No

Havens Of Umbar				Rough Cli				
Size : Town				49 Docks :		Hidden ? :		Sieged ? : No
Surplus Product	Leather 143	Bronze 311	Steel 0	Mithril O	Food 0	Timber 0	Mounts 40	
Expected production Current stores	699	311	0	0	0	0	194	-
current scores	000	511	0	0	0	0	101	
Herenya	Location	n : @ 3429	in Mountai	.ns Climate	is Cool			
Size : Camp	Fortifications	: None	Loyalty :	24 Docks :	None	Hidden ? :	: No	Sieged ? : YES
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		200	0	30	0	0	0	
Current stores	0	960	0	0	0	0	0	-
Hierso	Tocatio	0 • 0 3128	in Open P	ains Clima.	to is Hot	-		
Size : Camp			-	55 Docks :			No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	=
Expected production		0	0	0	752	0	40	
Current stores	1672	0	0	0	2392	0	203	-
Isigir				Rough Cli				
Size : Town			Loyalty :		None			Sieged ? : No
Surplus Product	Leather 0	Bronze 0	Steel 0	Mithril O	Food 552	Timber 78	Mounts 0	
Expected production Current stores	0	0	0	0	1702	80	0	
current scores	0	0	0	0	1/02	00	0	
Kas Derma	Location	n : @ 1626	in Shore/H	lains Clim	ate is Wa	arm		
Size : Camp	Fortifications	: None	Loyalty :	65 Docks :	None	Hidden ? :	: No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	910	0	40	0
Current stores	1125	0	0	0	2806	0	194	-
Kas Shadoul (Capit	-1) Togatio	0 · 0 2731	in Uilla	Pouch Cli	mato io I	N - rm		
Size : City			Loyalty :	-	: Port		No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-
Expected production		109	56	0	0	0	0	
Current stores	57	109	279	0	4	0	0	-
A gmall army boarin								
A Small almy Deallin	g the banner of	the Haradw	aith under	Commander Dú	nhere is	here.		
_	-							
Kas Shafra	Location	n : @ 2534	in Hills 8	Rough Cli	mate is N	Warm	No	Cierced 2 · No
<b>Kas Shafra</b> Size : Major Town	Location Fortifications	n : @ 2534 : Fort	in Hills & Loyalty :	Rough Cli 100 Docks :	mate is N None	Warm Hidden ? :		Sieged ? : No
<b>Kas Shafra</b> Size : Major Town Surplus Product	Location Fortifications Leather	n : @ 2534 : Fort Bronze	in Hills & Loyalty : Steel	Rough Cli 100 Docks : Mithril	mate is N None Food	Warm Hidden ? : Timber	Mounts	Gold
Kas Shafra Size : Major Town Surplus Product Expected production	Location Fortifications Leather	n : @ 2534 : Fort	in Hills & Loyalty :	Rough Cli 100 Docks :	mate is N None	Warm Hidden ? : Timber 264		Gold 1500
<b>Kas Shafra</b> Size : Major Town Surplus Product	Location Fortifications Leather 0	n : @ 2534 : Fort Bronze 0	in Hills & Loyalty : Steel 0	Rough Cli 100 Docks : Mithril 0	mate is N None Food O	Warm Hidden ? : Timber	Mounts 4	Gold 1500
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil	Location Fortifications Leather 0 0 Location	n : @ 2534 : Fort Bronze 0 0 n : @ 3630	in Hills ( Loyalty : Steel 0 0 in Mounta:	Rough Cli 100 Docks : Mithril 0 0 .ns Climate	mate is N None Food O	Warm Hidden ? : Timber 264	Mounts 4	Gold 1500 -
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town	Location Fortifications Leather 0 0 Location Fortifications	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower	in Hills ( Loyalty : Steel 0 0 in Mounta: Loyalty :	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks :	mate is N None Food 0 is Cool : None	Warm Hidden ? : 264 272 Hidden ? :	Mounts 4 19 : No	Gold 1500 - Sieged ? : No
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product	Location Fortifications Leather 0 0 Location Fortifications Leather	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril	mate is None Food 0 is Cool : None Food	Warm Hidden ? : 264 272 Hidden ? : Timber	Mounts 4 19 : No Mounts	Gold 1500 - Sieged ? : No Gold
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production	Location Fortifications Leather 0 0 Location Fortifications Leather 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0	mate is T Food 0 0 is Cool : None Food 0	Warm Hidden ? : 264 272 Hidden ? : Timber 0	Mounts 4 19 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 0	mate is None Food 0 is Cool : None Food 0 11924	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0	Mounts 4 19 : No Mounts	Gold 1500 - Sieged ? : No Gold 2200
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 0	mate is None Food 0 is Cool : None Food 0 11924	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0	Mounts 4 19 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 0	mate is None Food 0 is Cool None Food 0 11924 is here	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0	Mounts 4 19 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills &	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 0 Hero Elfhelm	mate is None Food 0 is Cool None Food 0 11924 is here mate is N	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0	Mounts 4 19 : No Mounts 0 298	Gold 1500 - Sieged ? : No Gold 2200
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product</pre>	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril	mate is None Food 0 is Cool None Food 11924 is here mate is None Food	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : Timber	Mounts 4 19 : No Mounts 0 298 : No Mounts	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel 0	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0	mate is None Food 0 is Cool None Food 11924 is here mate is N None Food 1000	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : Timber 352	Mounts 4 19 : No Mounts 298 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product</pre>	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril	mate is None Food 0 is Cool None Food 11924 is here mate is None Food	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : Timber	Mounts 4 19 : No Mounts 298 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel 0 0	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0 0	mate is None Food 0 is Cool None Food 11924 is here mate is N Food 1000 3181	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : Timber 352 362	Mounts 4 19 : No Mounts 298 : No Mounts 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel 0 0	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0 0 	mate is None Food 0 is Cool None Food 11924 is here mate is None Food 1000 3181 mate is N	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm	Mounts 4 19 : No Mounts 298 : No Mounts 0 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 -
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village</pre>	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735	in Hills & Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills & Loyalty : Steel 0 0	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0 0	mate is None Food 0 is Cool None Food 11924 is here mate is None Food 1000 3181 mate is N	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm	Mounts 4 19 : No Mounts 298 : No Mounts 0 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin</pre>	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications Leather	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty :</pre>	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0 0 	mate is None Food 0 is Cool None Food 0 11924 is here mate is None Food 1000 3181 mate is None	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? :	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product</pre>	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications Leather	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel</pre>	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril	mate is None Food 0 is Cool None Food 0 11924 is here mate is N Food 1000 3181 mate is N None Food	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : Timber	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold 1700
Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product Expected product Expected product	Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze 0 0	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 0</pre>	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm Rough Cli 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril 0 0	mate is None Food 0 is Cool None Food 11924 is here mate is N Food 1000 3181 mate is N Food 0 0 0	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : 362	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold 1700
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product Expected Product Exp</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze 0 0 n : @ 3822	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 aith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Mounta:</pre>	<pre>Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm Rough Cli 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril 0 0 .ns Climate</pre>	mate is None Food 0 is Cool None Food 0 11924 is here mate is N Food 1000 3181 mate is N Food 0 0 is Cool	Warm Hidden ? : Z64 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : Timber 352 362 Warm	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0 : No 298 116	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold 1700 -
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product Expected product Expected production Current stores Lug Ghûrzun Size : Major Town</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Location Fortifications Leather 0 0 Location Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze 0 0 n : @ 3822 : None	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 raith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : </pre>	<pre>Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm Rough Cli 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril 0 0 .ns Climate 33 Docks : </pre>	mate is None Food is Cool None Food 11924 is here mate is None Food 1000 3181 mate is None Food 0 0 is Cool None	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : 320 329 Hidden ? :	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0 : No Mounts 24 116 : No	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold 1700 - Sieged ? : No
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product Expected product Expected production Current stores Lug Ghûrzun Size : Major Town Surplus Product</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Fortifications Leather 0 0 Fortifications Leather 0 0 Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze 0 0 n : @ 3822 : None Bronze	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 raith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel</pre>	Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm Rough Cli 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril 0 0 .ns Climate 33 Docks : Mithril	mate is None Food 0 is Cool None Food 11924 is here mate is N Food 1000 3181 mate is N Food 0 0 is Cool None Food	Warm Hidden ? : Z64 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : Z20 329 Hidden ? : Timber 320 329	Mounts 4 19 : No Mounts 0 298 : No Mounts 24 116 : No Mounts	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 880 - Sieged ? : No Gold 1700 - Sieged ? : No Gold
<pre>Kas Shafra Size : Major Town Surplus Product Expected production Current stores Kâl Nargil Size : Major Town Surplus Product Expected production Current stores A small army bearin Kûl Tarkorul Size : Camp Surplus Product Expected production Current stores Lagaris Tinculin Size : Village Surplus Product Expected product Expected production Current stores Lug Ghûrzun Size : Major Town</pre>	Location Fortifications Leather 0 0 Fortifications Leather 0 0 g the banner of Location Fortifications Leather 0 0 Fortifications Leather 0 0 Fortifications Leather 0 0 Fortifications Leather 0 0	n : @ 2534 : Fort Bronze 0 0 n : @ 3630 : Tower Bronze 149 149 the Haradw n : @ 3629 : None Bronze 0 0 n : @ 2735 : None Bronze 0 0 n : @ 3822 : None	<pre>in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : Steel 154 2978 raith under in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Hills &amp; Loyalty : Steel 0 0 in Mounta: Loyalty : </pre>	<pre>Rough Cli 100 Docks : Mithril 0 0 .ns Climate 62 Docks : Mithril 0 Hero Elfhelm Rough Cli 75 Docks : Mithril 0 0 Rough Cli 57 Docks : Mithril 0 0 .ns Climate 33 Docks : </pre>	mate is None Food is Cool None Food 11924 is here mate is None Food 1000 3181 mate is None Food 0 0 is Cool None	Warm Hidden ? : 264 272 Hidden ? : Timber 0 0 Hot Hidden ? : 362 Warm Hidden ? : 320 329 Hidden ? :	Mounts 4 19 : No Mounts 0 298 : No Mounts 0 0 : No Mounts 24 116 : No	Gold 1500 - Sieged ? : No Gold 2200 - Sieged ? : No Gold 1700 - Sieged ? : No Gold 1700 - Sieged ? : No Gold 1700

Tugonlûn	Teastie	n e 2024	in Hille	Cli	mata ia I	al - rom			
<b>Lugarlûr</b> Size : Camp	Fortifications		Loyalty :	& Rough Cli	.mate is w : None	Hidden ? :	No	Siened	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	-	Gold
Expected production		0	465	0	1000	0	26		1800
Current stores	0	0	2236	0	0	0	127		-
Luglûrak	Locatio	n : @ 3929	in Mounta	ins Climate	e is Cool				
Size : Major Town	Fortifications	: Tower	Loyalty :	52 Docks	: Harbor	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production		154	69	0	0	0	0		1900
Current stores	8	154	346	0	0	0	0		-
Lulillpot	Logatio	n · @ 4020	in Mounta	ins Climate	in Cool				
Size : Camp	Fortifications			73 Docks		Hidden ? :	No	Signad	2 • No
Surplus Product	Leather	Bronze	Steel	Mithril	. Hone Food	Timber	Mounts	2	Gold
Expected production		300	0	20	0	0	0		1800
Current stores	0	300	0	120	0	0	0		_
Methir		n : @ 2730	in Hills	& Rough Cli	mate is N	Warm			
Size : Major Town				87 Docks				-	
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts		Gold
Expected production		0	0	0	296	0	8		2600
Current stores	0	0	0	0	913	0	38		-
Minas Durlith	Locatio	n : @ 3622	in Mounta	ins Climate	e is Cool				
Size : Camp	Fortifications		Loyalty :		: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel		Food	Timber	Mounts	-	Gold
Expected production	0	300	220	0	0	0	0		2400
Current stores	0	300	1102	0	0	0	0		-
Morannon				ins Climate					
Size : Major Town			Loyalty :		: None			-	? : No
Surplus Product	Leather 0	Bronze	Steel 128	Mithril 0	Food 0	Timber 0	Mounts		Gold 3800
Expected production Current stores	30	138 138	128 256	0	0 183	0	0 15		3800
An army bearing the							10		_
ini army bearing ene	buinter of che i	araawaren	under oupe	ain rinarrin	10 11010.				
Nûrumurl	Locatio	n : @ 3528	in Open P	lains Clima	te is Hot	t			
Size : Village	Fortifications	: None	Loyalty :	60 Docks	: None	Hidden ? :	No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel		Food	Timber	Mounts		Gold
Expected production		0	0	0	1254	0	32		0
Current stores	1305	0	0	0	3989	0	162		-
Ocdusip	Locatio	n : @ 4028	in Mounta	ing Climate	e is Cool				
Size : Camp	Fortifications			68 Docks		Hidden ? :	No	Siered	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	. Hone Food	Timber	Mounts		Gold
Expected production		0	130	10	0	0	0		1300
Current stores	0	0	1020	60	0	0	0		-
Ostigurth		n : @ 3624			e is Cool				
Size : Camp	Fortifications			46 Docks		Hidden ? :		-	
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts		Gold
Expected production Current stores	0	450 450	140 280	0	0	0	0		1200
current stores	0	450	200	0	0	0	0		-
Pellardur	Locatio	n : @ 2339	in Hills	& Rough Cli	.mate is N	Warm			
Size : Village	Fortifications			52 Docks			No	Sieged	? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	-	Gold
Expected production	0	0	0	0	1344	0	80		2100
Current stores	0	0	0	0	4145	0	389		-
		0 0005							
Pyshguard				& Rough Cli			Ne	0	
Size : Town	Fortifications			28 Docks				-	? : No Gold
Surplus Product		Bronzo	St 001	Mithril	Food	Timbor	Mount o		
Surplus Product Expected production	Leather 0	Bronze 0	Steel 0	Mithril O	Food 0	Timber 144	Mounts 14		
Surplus Product Expected production Current stores		Bronze 0 0	Steel 0 0	Mithril 0 0	Food 0 0	Timber 144 1322	Mounts 14 71		800

Schneekoppe			in Mountai		is Cool			
Size : Camp	Fortifications		Loyalty :			Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		0	200	30	0	0	0	
Current stores	0	0	1002	120	0	0	C	-
Selen	Location	1 : @ 3722	in Mountai	ns Climate	is Cool			
Size : Camp	Fortifications		Loyalty :			Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	2
Expected production	0	220	100	0	0	0	C	1500
Current stores	0	1540	600	0	0	0	C	-
Shathûr			in Mountai		is Cool			
Size : Town	Fortifications		Loyalty :		None			Sieged ? : YES
Surplus Product	Leather 0	Bronze 0	Steel 90	Mithril 18	Food 0	Timber 0	Mounts	
Expected production Current stores	5589	0	90 6235	18	0	0	156	
Foreign characters		-		0	0	0	100	-
An army bearing the	-		-	ain Minohtar	is here.			
			-					
Sook Ada	Location	n : @ 2634	in Hills &	Rough Clin	mate is	Warm		
Size : Town	Fortifications		Loyalty :	70 Docks :	Harbor	Hidden ? :	NO NO	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		222	0	0	282	0	24	
Current stores	0	222	0	0	870	0	117	-
Sûkh Akhôr	Location	• @ 2535	in Hills &	Rough Cliv	mate is	Marm		
Size : Major Town	Fortifications		Loyalty :	-		Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	2
Expected production		0	112	0	0	164	4	
Current stores	0	0	539	0	0	168	19	) —
Tawima			in Hills &	-	mate is			
Size : Camp	Fortifications		Loyalty :			Hidden ? :		Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production Current stores	0	0	128 641	0	920 2927	0	C	
current stores	0	0	041	0	2921	0	U	_
Thangor	Locatior	n : @ 4324	in Open Pl	ains Clima	te is Ho	t		
Size : Village	Fortifications		Loyalty :		None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	250	0	0	0	1050	0	13	0
Current stores	2250	0	0	0	5250	0	78	-
Thiach			in Mountai		is Cool		N	Cianad D , Na
Size : Camp Surplus Product	Fortifications Leather	Bronze	Steel	69 Docks : Mithril	Food	Hidden ? : Timber	Mounts	Sieged ? : No Gold
Expected production		190	160	0	r 0000 0	0	Mountes	
Current stores	0	190	801	0	0	0	0	
Tir Ethraid	Location	n : @ 3028	in Shore/P	lains Clim	ate is W	arm		
Size : Camp	Fortifications	: Tower	Loyalty :	34 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production		0	0	0	1790	0	70	
Current stores	2361	0	0	0	10847	0	641	_
Mamaa	Territor	0.125	in Mined T	'orest Clim				
<b>Vamag</b> Size : Town	Fortifications			57 Docks :			No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food		Mounts	=
Expected production		0	0	0	324	324	0	
Current stores	0	0	0	0	999	334	C	
	-	-	-	-			Ŭ	
Voronwa	Location	n : @ 4027	in Mountai	.ns Climate	is Cool			
Size : Town	Fortifications	: None	Loyalty :	67 Docks :	None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	
Expected production		132	0	12	0	0	C	
Current stores	0	132	0	48	0	0	C	-

Wilóke	Location	: @ 3527	in Open Pl	Lains Clim	ate is Hot			
Size : Major Town	Fortifications :	None	Loyalty :	55 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	112	0	0	0	160	0	10	0
Current stores	21623	0	1005	0	236	0	57	-
A small army bearin	g the banner of t	he Haradwa	aith under	Commander B	rand is he	ere.		
A small army bearin	g the banner of t	he Haradwa	aith under	Hero Nienor	is here.			
A small army bearin	g the banner of t	he Haradwa	aith under	Captain Val	acar is he	ere.		

Zarok Ioriag	Locatio	on : @ 3928	in Hills 8	& Rough Cl	imate is H	lot		
Size : Camp	Fortifications	: None	Loyalty :	52 Docks	: None	Hidden ? :	No	Sieged ? : No
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	64	0	0	472	16	0
Current stores	0	0	320	0	0	486	81	-

# ARMIES AND NAVIES

Army Commander	: Commander Brar	d Location : 0	3527 in Ope	n Plains Clim	mate is Hot	
Army morale :	7 Warships :	0 Transports	: 0 (3)	Travel mode	e : Normal	
	Troops		Training	Weapon Armor	# Troops	Тгоор Туре
Haradan mûmak	riders w/falchio	ns	11	60 0	400	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	C	1	
Armor	0	0	0	C	1	
Food	0 Out	of Food !!				
War machines	0					
The Major Town	of Wilóke flying	the flag of the H	Haradwaith i	s here.		
A small army be	aring the banner	of the Haradwaith	n under Hero	Nienor is here	∋.	
A small army be	aring the banner	of the Haradwaith	h under Capt	ain Valacar is	here.	

Army Commander	: Commander D	únhere Location :	@ 2734 in H	Hills &	Rough C	limate is	Warm
Army morale :	19 Warships	: 0 Transports	: 0 (1)	) Tra	vel mode	: Normal	
	Troops		Training	Weapon	Armor	# Troops	Тгоор Туре
Haradan footr	nen w/broadswo	rds	29	10	0	100	Heavy Infantry
Baggage Train	Leather	Bronze	Steel		Mithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	1 1	Low Supplies !!					
War machines	0						
Characters trav	veling with ar	my : – Angbor – Ríar	n.				
The City/Castle	e of Kas Shado	ul flying the flag of	f the Harad	waith is	here.		

Army Commander	: Hero Elfhelm	Location : @ 363	) in Mounta	ains Climate is	s Cool	
Army morale :	12 Warships :	0 Transports	: 0 (6)	Travel mode	: Normal	
	Troops		Training	Weapon Armor	# Troops	Troop Type
Haradan mûma	kriders w/falchions	5	10	60 60	800	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	5000					
War machines	0					
The Major Town	/Tower of Kâl Nargi	l flying the flag	g of the Ha	aradwaith is here	€.	

Army Commander	: Captain Finarfin	Location :	@ 3221 in Mo	ountains Cli	mate is Cool	
Army morale :	26 Warships :	0 Transports	: 0 (14	4) Travel m	ode : Normal	
	Troops		Training	Weapon Armo	r # Troops	Тгоор Туре
Haradan mûmak	riders w/falchions	3	29	33 38	2056	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithr	il	
Weapons	-	0	0		0	
Armor	0	0	0		0	
Food	0 Out c	f Food !!				
War machines	0					

Characters traveling with army : - Ragnir. The Major Town/Fort of Morannon flying the flag of the Haradwaith is here.

Army Commander	: Captain L	oksar Location : @	4226 in Mour	itains Climate	is Cool	
Army morale :	49 Warshi	ps : 0 Transports	: 0 (6)	Travel mode	: Normal	
	Troops		Training	Weapon Armor	# Troops	Troop Type
Haradan mûmak	riders w/fa	lchions	31	60 60	865	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	1574	Low Supplies !!				
War machines	11					

Army Commander	: Captain Minohtar	Location :	@ 3921 in Mc	ountains	Climate	is Cool	
Army morale :	38 Warships :	0 Transports	: 0 (13	3) Trav	vel mode	: Normal	
	Troops		Training	Weapon	Armor #	Troops	Тгоор Туре
Haradan mûmal	kriders w/falchions		31	60	60	1950	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	М	lithril		
Weapons	-	0	0		0		
Armor	0	0	0		0		
Food	19938						
War machines	27						
The Town of Sha	athûr flying the fl	ag of the Harad	lwaith is her	ce.			

Army Commander : Hero N	ienor Location : @ 3527	in Open Pla	ains Climate is H	ot
Army morale : 13 War	ships : 0 Transports	: 0 (6)	Travel mode : 1	Normal
Troops		Training	Weapon Armor # Tr	coops Troop Type
Haradan mûmakriders w	/falchions	10	60 60	772 Heavy Cavalry
Baggage Train Leather	Bronze	Steel	Mithril	
Weapons ·	- 0	0	0	
Armor	0	0	0	
Food	) Out of Food !!			
War machines	)			
The Major Town of Wilók	e flying the flag of the H	aradwaith is	s here.	
A small army bearing th	e banner of the Haradwaith	under Comma	ander Brand is here	
A small army bearing th	e banner of the Haradwaith	under Capta	ain Valacar is here	

Army Commander	: Captain Valaca	r Location : 0	3527 in Ope	en Plains Clima	ate is Hot	
Army morale :	21 Warships :	0 Transports	: 0 (3)	Travel mode	: Normal	
	Troops		Training	Weapon Armor	# Troops	Тгоор Туре
Haradan mûma	kriders w/falchio	ns	17	60 60	373	Heavy Cavalry
Baggage Train	Leather	Bronze	Steel	Mithril		
Weapons	-	0	0	0		
Armor	0	0	0	0		
Food	3454					
War machines	0					
The Major Town	of Wilóke flying	the flag of the H	Haradwaith i	is here.		
A small army b	earing the banner	of the Haradwait	h under Comm	nander Brand is h	nere.	
A small army b	earing the banner	of the Haradwait	h under Herc	Nienor is here.		

Navy Commander	: Warlord Al-Ju	scha Location :	@ 2430 in H	ills & Rough	Climate is	Warm
Army morale :	20 Warships :	16 Transports	: 8 (8)	Travel mod	e : Normal	
	Troops		Training	Weapon Armor	# Troops	Troop Type
Haradan footm	men w/broadsword	S	25	16 8	1800	Heavy Infantry
Baggage Train	Leather	Bronze	Steel	Mithri	L	
Weapons	-	0	0	(	)	
Armor	0	0	0	(	)	
Food	601 Lo	w Supplies !!				
War machines	0					
The Town/Tower	of Caras Tolfal	as flying the flag	of the Hara	dwaith is here	•	

#### COMPANY COMMANDERS :

Hero Baragund Location : @ 3423 Traveling with him are : Ejenna - Hannae - Machiko - Ocampo - Shabla.

#### MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	45092	48744	8809	1642	245914	17555	4511
Purchase at market price/unit	8	8	29	168	3	17	53
Sell to market price/unit	5	5	18	103	2	10	33

#### MISCELLANEOUS

Maintenance Costs expected	next turn	are:	Totals for Nation:	Stores	Production
Armies/Navies :	52096		Leather	50839	4025
Pop Centers :	16250		Bronze	5997	3917
Characters :	26720		Steel	27063	3646
			Mithril	348	120
Total :	95066		Food	81534	19649
			Timber	5553	4252
Current Tax rate	:	19%	Mounts	4402	683
Revenue expected ne	xt turn :	83475 (-11591)			

Current Gold reserve : 258649

#### Ritual character terminations: 3

Ships have been left anchored at the following locations:

None

#### You have the following double agents:

#### Gorthog of the Ice King @ 3321

Double agent Gorthog reports he was ordered to refuse all personal challenges. Double agent Gorthog reports he moved with the company to 3321. Double agent Gorthog reports he was ordered to scout for any characters. A scout for characters was attempted. Found: Wizard Ravenoor - the Dog Lord. Sorcerer Augustus - the Dog Lord. Regent Forsaken - the Dog Lord. Nothing else was reported at this time.

#### You have the following hostages:

#### Napoleon of Rhudaur is held by Al-Juscha at 2430 - No Gold ransom demanded at this time.

#### You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Palantír of Elostirion	Orb 32	No	Good	SCRYING - "Scout Area" on any hex.
Angian	Sword 114	No	Good	COMBAT - Increases damage by 500 points.

#### You have hidden the following additional artifacts:

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None
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#### NATION MESSAGES

6225 Gold was stolen at Harlond. The ONE RING was thrown into Mount Doom!!

#### ENCOUNTER MESSAGES

None

# COMBAT MESSAGES

#### Battle at 3921

In the Cool climate of the Mountains of 3921, a conflict took place in the hours of late morning under a clear sky.

At the head of a demoralized army rode **General Orkamûr** of the nation of the Ice King. The mount on which he rode stood cautiously at the rear of the battle lines. Behind him the forming ranks were filled with: Troops Weapons Armor Formations

400 Orc wolfriders w/maces	wooden	steel	a mob
100 Troll footsoldiers w/battle axes	wooden	none	a mob

At the head of a rebellious army rode **Hero Oretur** of the nation of the Haradwaith. The mount on which he rode moved with trepidation to the center of the battle lines. Behind him the forming ranks were filled with:

Troops	Weapons	Armor	Formations
2281 Haradan mûmakriders w/falchions	steel	steel	a mob

The Major Town of Shathûr flying the flag of the Ice King is situated in the Mountains here.

Report from Oretur....My commanders moved among the troops before battle, readying them, bolstering their resolve, and issuing last minute orders. The troops needed this encouragement because many feared that they would die in the battle. Finally the order was shouted across the battlefield.. Charge!! Charge!! The men cheered as boulders and flying debris were hurled upon the enemy troops.

Against the forces of Orkamûr, they met our charge with their standard formation.

After the battle had joined in earnest, heroes made their presence known all over the battlefield.

Report from Oretur....Our cavalry were severely hampered by the mountainous terrain and the steep cliffs. The troops tried to fight well, but they needed much more training. They fought very poorly. Although the enemy fought hard, we finally succeeded in overwhelming them after a long battle.

After the battle.... Orkamûr's forces were destroyed/routed in the battle. Orkamûr appeared to have survived but suffers from grievous wounds. Oretur's forces were victorious in the battle, but suffered minor losses. Oretur appeared to have survived but suffers from deadly wounds.

The attacking war machines let loose with a barrage of aerial missiles but inflicted no damage before the actual ground assault! The battle for Shathûr was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center... Oretur's army survived the attack on the Major Town, but suffered minor losses. Oretur appeared to have survived but suffers from deadly wounds. The Major Town has been reduced to a Town. The Town has been under siege/attack this turn. The Town now flies the flag of the Haradwaith.

#### Battle at 3429

In the Cool climate of the Mountains of 3429, a conflict took place in the early afternoon in a dense and

oppressive fog.

At the head of a demoralized army rode Comma	ander Valacar	of the nation of	f the Haradwaith. The mount on which
he rode stood cautiously at the rear of the	battle lines.	Behind him the	forming ranks were filled with:
Troops	Weapons	Armor	Formations

400 Haradan mûmakriders w	/falchions	steel	steel	a mob

The Village of Herenya flying the flag of the Long Rider is situated in the Mountains here.

After the battle.... Valacar's forces found no enemy armies to fight.

The battle for Herenya was over even before it began. The attackers were so numerous and strong that the defending militia had little chance to save themselves. The battle was over in just a few hours!!

After the attack on the population center... Valacar's army survived the attack on the Village, but suffered minor losses. Valacar appeared to have survived. The Village has been reduced to a Camp. The Camp has been under siege/attack this turn. The Camp now flies the flag of the Haradwaith.

## SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £ 10.00

#### Front Sheet

The FrontSheet is now in the main body of the email of each turn you get. This also includes nations available, new games starting up, generic message from us about other aspects of the game as well as game reports. It also has your balance and the conta

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list.

## ORDERS GIVEN

Character	Order #	Order Code	Additional Information
Al-Juscha	430	TrpsMan	hi
Al-Juscha	605	GrdLoc	
Angbor	430	TrpsMan	hi
Angbor	605	GrdLoc	
Baragund	215	RfsPers	
Baragund	610	GrdChar	elron
Brand	430	TrpsMan	hc
Brand	850	MovArmy	e e ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Dúnhere	435	ArmyMan	
Dúnhere	605	GrdLoc	
Ejenna	215	RfsPers	
Ejenna	940	CstLoSp	420 angul
Elfhelm	400	HvCvlry	400 st st
Elfhelm	605	GrdLoc	
Emerald	525	InfOthr	
Emerald	810	MovChar	3322
Finarfin	435	ArmyMan	
Finarfin	605	GrdLoc	

Forensic	215	RfsPers	
Forensic	610	GrdChar	elron
Kalira	525	InfOthr	
Kalira	810	MovChar	3322
Kera	525	InfOthr	
Kera	810	MovChar	3322
Loksar	435	ArmyMan	
Loksar	850	MovArmy	sw ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no
Minohtar	215	RfsPers	
Minohtar	430	TrpsMan	hc
Nienor	400	HvCvlry	400 st st
Nienor	605	GrdLoc	
Oretur	215	RfsPers	
Oretur	255	CptrPop	ch
Ragnir	430	TrpsMan	hc
Ragnir	605	GrdLoc	
Rían	300	ChTaxRt	19
Rían	325	NatSell	fo 90
Shabla	215	RfsPers	
Shabla	935	UsScArt	32 3423
Valacar	255	CptrPop	ch
Valacar	850	MovArmy	ne ne ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ ^ no

	11/15/2015 Game 52 Player 22 Turn 49 Pag	je i
Al-Juscha	Ranks : Command 71 Agent 57 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 96+	
	Artifacts : None	
$\left( \begin{array}{c} \\ \\ \\ \\ \end{array} \right)$	Spells (+0) : None	
	Al-Juscha was located in the Hills & Rough at 2430	
	Al-Juscha was located in the Hills & Rough at 2430. He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantr were completed. He was ordered to guard the location. Caras Tolfalas was guarded. He commands a navy offshore at 2430. The Town/Tower of Caras Tolfalas flying the flag of the Haradwaith is here.	
Angbor	Ranks : Command 37 Agent 12 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 39	
	Artifacts : None	
	<pre>Spells (+0) : None Angbor was located in the Hills &amp; Rough at 2734. He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Infantr were completed. He was ordered to guard the location. Kas Shadoul was guarded. He is traveling with Dúnhere in the Hills &amp; Rough at 2734. The City/Castle of Kas Shadoul flying the flag of the Haradwaith is here.</pre>	:у
Baragund	Ranks : Command 20 Agent 21 Emissary 0 Mage 0	
	Health 100 Stealth 0 Challenge 23 Artifacts : None	
	Spells (+0) : None	
	Baragund was located in the Mountains at 3423. He was ordered to refuse all personal challenges. He was ordered to guard a character. Elrond was guarded. <b>He commands a company in the Mountains at 3423. The City of Barad-dûr flying the flag</b> of the Dunlendings is here.	Ŧ
<u>Al</u>		

	11/15/2015 Come 52 Distor 22 Turn 40 Dage 1
Brand Theddar	11/15/2015 Game 52 Player 22 Turn 49 Page 1         anks       : Command 34 Agent 10 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 50+         ctifacts       : None         beells (+0)       : None         and was located in the Mountains at 3327.         Lack of Food may have affected army movement.         Lack of Food restricted the army morale.         He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry re completed.         He was ordered to move the army. He accepted the army movement orders.         commands an army in the Open Plains at 3527. The Major Town of Wilóke flying the ag of the Haradwaith is here.
Cheddar Cheddar	<pre>anks : Command 0 Agent 0 Emissary 33 Mage 0 Health 100 Stealth 0 Challenge 31+ rtifacts : None bells (+0) : None eddar was located in an unknown location. Cheddar could not escape from being held hostage. e is currently being held hostage. Location unknown. No Gold ransom demanded at this me.</pre>
D nhere	anks : Command 32 Agent 18 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 50+ ttifacts : None bells (+0) : None nhere was located in the Hills & Rough at 2734. He was ordered to put the army on maneuvers. The maneuvers for the army were mpleted. He was ordered to guard the location. Kas Shadoul was guarded. The commands an army in the Hills & Rough at 2734. The City/Castle of Kas Shadoul flying e flag of the Haradwaith is here.

11/15/2015 Game 52 Player 22 Turn 49 Page 15 Ejenna : Command 0 Mage 72 Ranks Agent 0 Emissary 43 Health 100 Stealth O Challenge 77 Artifacts : None Spells (+0) : #308 Capital Return(60) #408 Perceive Nationality(78) #416 Reveal Production(97) #420 Reveal Character(100) #434 Reveal Population Center(58) Jjenna was located in the Mountains at 3423. She was ordered to refuse all personal challenges. She was ordered to cast a lore spell. Reveal Character - Angûlion is located at or near 1805. She is traveling with Baragund in the Mountains at 3423. The City of Barad-dûr flying the flag of the Dunlendings is here. Elfhelm : Command 20 Ranks Agent 17 Mage 0 Emissary O Health 100 Stealth 0 Challenge 38+ Artifacts : None Spells (+0) : None Elfhelm was located in the Mountains at 3630. He was ordered to recruit some heavy cavalry. 400 Heavy Cavalry w/Steel weapons and Steel armor were recruited. He was ordered to guard the location. Kâl Nargil was guarded. He commands an army in the Mountains at 3630. The Major Town/Tower of Kâl Nargil flying the flag of the Haradwaith is here. Emerald Ranks Mage 0 : Command 0 Agent O Emissary 89 Health 100 Stealth 0 Challenge 59+ Artifacts : None Spells (+0) : None Emerald was located in the Mountains at 3821. She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Aarfark. Current loyalty is perceived to be fair. She was ordered to move. She accepted the movement orders. She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here.

			11/15/2015 Game 52 Player 22 Turn 49 Page 10
Finarfin	Ranks : Comman Healt Artifacts : None	2	Emissary 0 Mage 0 Challenge 46
E	Spells (+0) : None		
The second secon	Lack of Food restr He was ordered to completed. He was ordered to	have affected army r ricted the army more put the army on man guard the location in the Mountains an	novement.
Forensic	Ranks : Comma	2	Emissary 0 Mage 0
	Healt Artifacts : None Spells (+0) : None	h 100 Stealth O	Challenge 58
	He was ordered to	refuse all persona guard a character. <b>The Mountains at 34</b> 2	
Kalira	Ranks : Comman Health Artifacts : None	-	Emissary 91 Mage O Challenge 45
	Spells (+0) : None		
	influenced/reduced a She was ordered to	o influence their po at Thangor. Thangor o move. She accepted <b>the Mountains at 3</b> .	at 4324. oppulation center loyalty. The loyalty was is now under our control. d the movement orders. 322. The Major Town of Lag-ujâkdâgûl flying the

11/15/2015 Game 52 Player 22 Turn 49 Page 17 Kera : Command 0 Ranks Agent O Emissary 74 Mage 0 Health 100 Stealth O Challenge 37 Artifacts : None Spells (+0) : None Kera was located in the Mountains at 3722. She was ordered to influence their population center loyalty. The loyalty was influenced/reduced at Selen. Selen is now under our control. She was ordered to move. She accepted the movement orders. She is currently in the Mountains at 3322. The Major Town of Lag-ujâkdâgûl flying the flag of the Dog Lord is here. Loksar Ranks : Command 48 Agent 33 Emissary O Mage 0 Health 100 Stealth 0 Challenge 69+ Artifacts : None Spells (+0) : None Loksar was located in the Open Plains at 4325. He was ordered to put the army on maneuvers. The maneuvers for the army were completed. He was ordered to move the army. He accepted the army movement orders. He commands an army in the Mountains at 4226. الاحتمال 🗛 Minohtar Ranks : Command 46 Agent 14 Emissary O Mage 0 Health 70 Stealth 0 Challenge 48 Artifacts : None Spells (+0) : None Minohtar was located in the Mountains at 3921. He was ordered to refuse all personal challenges. Minohtar was wounded during combat. He was ordered to put some troops on maneuvers. The maneuvers for the Heavy Cavalry were completed. He commands an army in the Mountains at 3921. The Town of Shathûr flying the flag of the Haradwaith is here.

	11/15/2015 Game 52 Player 22	Turn 49 Page 18
· · · · · · · · · · · · · · · · · · ·	nand 24 Agent 14 Emissary 0 Mage 0 lth 100 Stealth 0 Challenge 26	
Artifacts : N	-	
Spells (+0) : N	2	
	in the Open Plains at 3527. have affected army movement.	
Lack of Food	tricted the army morale. o recruit some heavy cavalry. 400 Heavy Cavalry w/Ste	ol woopong and
Steel armor wer	ecruited.	er weapons and
He commands an	o guard the location. Wilóke was guarded. Ny in the Open Plains at 3527. The Major Town of Wilók	e flying the
flag of the Har	aith is here.	
E		
A.Jumitt		
	nand 0 Agent 0 Emissary 0 Mage 0 lth 0 Stealth 0 Challenge 0	
Artifacts : N		
Spells (+0) : N	2	
	l in the Mountains at 3921. o refuse all personal challenges.	
	o capture the Major Town of Shathûr. See Combat Messa	ges.
	Sillated.	
الانعساري		
	nand 42 Agent 34 Emissary 0 Mage 0 lth 100 Stealth 0 Challenge 48	
Artifacts : N	-	
Spells (+0) : N	9	
	in the Mountains at 3221.	
were completed.	o put some troops on maneuvers. The maneuvers for the	neavy Cavalry
He is traveling	o guard the location. Morannon was guarded. .th Finarfin in the Mountains at 3221. The Major Town/	Fort of Morannon
flying the flag	the Haradwaith is here.	
I ₩		
I V		
I 7		

anks : Command 40 Agent 15 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 57+ ctifacts : None
pells (+0) : None
an was located in the Hills & Rough at 2734. He was ordered to change the tax rate. The tax rate was changed to 19. Loyalty has en affected. He was ordered to have the nation sell to the caravans. The stores sold was changed cause the total product sold was more than the market purchase limit. 26802 Food were ld for 53604 Gold. Is traveling with Dúnhere in the Hills & Rough at 2734. The City/Castle of Kas adoul flying the flag of the Haradwaith is here.
anks : Command 0 Agent 15 Emissary 0 Mage 70 Health 100 Stealth 0 Challenge 82 ctifacts : #32 Palantír of Elostirion #114 Angian√ bells (+0) : #106 Deflections(50) #204 Wild Flames(100) #304 Fast Stride(69) #412 Research Artifact(93) #418 Locate Artifact(100)
abla was located in the Mountains at 3423. She was ordered to refuse all personal challenges. She was ordered to use a scrying artifact. Palantír of Elostirion #32 was used. reign armies identified: - Urthel of the Dunlendings with about 1000 troops at 3423 - jor Tom of Cardolan with about 2200 troops at 3323. Major Towns and Cities revealed: 17 3423 2927. See report below. e is traveling with Baragund in the Mountains at 3423. The City of Barad-dûr flying e flag of the Dunlendings is here.
anks : Command 40 Agent 13 Emissary 0 Mage 0 Health 100 Stealth 0 Challenge 57+ ctifacts : None pells (+0) : None
lacar was located in the Mountains at 3429. He was ordered to capture the Village of Herenya. See Combat Messages. He was ordered to move the army. He accepted the army movement orders. In commands an army in the Open Plains at 3527. The Major Town of Wilóke flying the ag of the Haradwaith is here.
Rafi Sh Rafi Sh Rafi Sh Sh Sh Sh Rafi Sh Rafi Sh Rafi Sh Rafi Sh Sh Sh Sh Sh Sh Sh Sh Sh Sh Sh Sh Sh S













